

Real Time Systems and Control Applications



Contents

Convert from CCS to DCS

Digital Controller in Continuous Control System

- In reality, the plant to be controlled is likely to be a continuous control system (CCS).
- We have developed pretty mature theories and techniques to analyze and design a continuous controller.
- What if we want to use digital controller instead of continuous controller?

If we know $G(s)$, how to implement a digital controller $y(k) = ?$

$y(k)$ is a function of current and previous inputs $u(k), u(k-1), u(k-2), \dots$ and previous output $y(k-1), y(k-2), \dots$

$$G(s) \rightarrow G(z) \rightarrow y(k)$$

- $G(s) \rightarrow G(z)$

Example: $G(s) = \frac{s+3}{s^2+6s+8} \quad \rightarrow \quad G(z) = \frac{1}{2} \left(\frac{z}{z-e^{-2T}} + \frac{z}{z-e^{-4T}} \right)$

- $G(z) \rightarrow y(k)$

$$G(z) = \frac{Y(z)}{U(z)} = \frac{1}{2} \frac{z(z - e^{-2T}) + z - e^{-4T}}{(z - e^{-2T})(z - e^{-4T})} \xrightarrow{T=1} \frac{z(z - 0.0765)}{(z - 0.135)(z - 0.018)}$$

$$\frac{Y(z)}{U(z)} = \frac{z^2 - 0.0765z}{z^2 - 0.153z + 0.00243}$$

Continue...

$$\frac{Y(z)}{U(z)} = \frac{z^2 - 0.0765z}{z^2 - 0.153z + 0.00243}$$

$$y(k) = 0.153y(k - 1) - 0.00243y(k - 2) + u(k) - 0.0765u(k - 1)$$

Recall: A delay in the time domain corresponds to the z-transform of the signal without delay, multiplied by a power of z:

$$u(k - 1) \leftrightarrow z^{-1}U(z)$$

Generally,

$$u(k - n) \leftrightarrow z^{-n}U(z)$$

What if we don't know the roots of denominator of $G(s)$?

$$G(s) = \frac{b_m s^m + b_{m-1} s^{m-1} + \dots + b_0}{a_n s^n + a_{n-1} s^{n-1} + \dots + a_0}$$

CCS (Continuous Control System) to DCS (Digital Control System)

- Assume the transfer function of a continuous controller is given by

$$D(s) = \frac{U(s)}{E(s)} = K_0 \frac{s + a}{s + b}$$

where $U(s)$ is the transfer function of the output $u(t)$ and $E(s)$ is the transfer function of the input (error signal) $e(t)$ to the controller.

The objective is to find the **difference equations** to be programmed into a computer, then determine the **software implementation** of the controller which approximate the original continuous controller.

Obtain Difference Equation

$$D(s) = \frac{U(s)}{E(s)} = K_0 \frac{s + a}{s + b}$$

- Cross multiplication gives:

$$U(s)(s + b) = K_0 E(s)(s + a)$$

$sU(s) \rightarrow u'(t)$ if $U(s) \rightarrow u(t)$

Hence, $u'(t) + bu(t) = K_0 e'(t) + aK_0 e(t)$

- Recall Euler's Method,

$$u' = \lim_{\delta t \rightarrow 0} \frac{\delta u}{\delta t} = \lim_{T \rightarrow 0} \frac{u(kT + T) - u(kT)}{T}$$

- If sampling period T is small enough, the above expression can be approximated to $u' = \frac{u(kT+T) - u(kT)}{T}$.

- By letting $u(kT + T) = u(k + 1)$ the value of u at the time interval t_{k+1} , $u' \cong \frac{u(k+1) - u(k)}{T}$.

- Hence, $u'(t) + bu(t) = K_0 e'(t) + aK_0 e(t)$ can be expressed as

$$\frac{u(k + 1) - u(k)}{T} + bu(k) = K_0 \frac{e(k + 1) - e(k)}{T} + aK_0 e(k)$$

- Rearranging to get:

$$u(k + 1) = (1 - bT)u(k) + K_0(aT - 1)e(k) + K_0 e(k + 1)$$

$$u(k) = (1 - bT)u(k - 1) + K_0(aT - 1)e(k - 1) + K_0 e(k)$$

It shows that a new value of the output at t_{k+1} can be computed from the past value of the control $u(k)$ and the now and past values of the error signal $e(k), e(k + 1)$.

Z-Transform Of Difference Equation

- Given $u(k + 1) = (1 - bT)u(k) + K_0(aT - 1)e(k) + K_0e(k + 1)$, what is the corresponding z-transform?

$$\frac{U(z)}{E(z)} = \frac{K_0(aT - 1)z^{-1} + K_0}{1 + (bT - 1)z^{-1}} = \frac{K_0z + K_0(aT - 1)}{z + (bT - 1)}$$

$$u(k + 1) - (1 - bT)u(k) = K_0(aT - 1)e(k) + K_0e(k + 1)$$

$$zU(z) - (1 - bT)U(z) = K_0(aT - 1)E(z) + zK_0E(z)$$

$$U(z)[z - (1 - bT)] = E(z)[K_0(aT - 1) + zK_0]$$

$$U(z)/E(z) = [K_0(aT - 1) + zK_0]/[z + (bT - 1)]$$

Another Example

- $D(s) = \frac{U(s)}{E(s)} = \frac{a}{s+a} \quad u(kT)=u(k)$

$$U(s)(s + a) = aE(s) \rightarrow \text{Laplace Transform} \rightarrow \frac{u(k+1)-u(k)}{T} + a u(k) = a e(k)$$

- The difference equation is:

$$u(k + 1) = (1 - aT)u(k) + aTe(k)$$

- The corresponding z-transform is:

$$\frac{U(z)}{E(z)} = \frac{aTz^{-1}}{1 + (aT - 1)z^{-1}} = \frac{aT}{z + (aT - 1)}$$

Now Consider Z-Transform $D(z) = \frac{U(z)}{E(z)} = \frac{aT}{z + (aT - 1)}$

- System is given:

$$D(s) = \frac{U(s)}{E(s)} = \frac{a}{s + a}$$

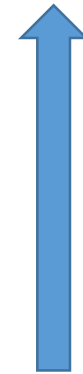
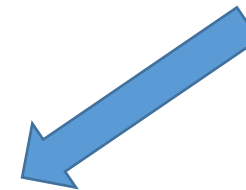
- We know the Inverse Laplace Transform:

$$d(t) = ae^{-at}$$

- The z-Transform gives:

$$D(z) = \frac{U(z)}{E(z)} = \frac{az}{z - e^{-aT}}$$

Different?



Discrete Equivalents via Numerical Integration

- Consider, for example:

$$D(s) = \frac{U(s)}{E(s)} = \frac{a}{s+a} \rightarrow U(s)s+aU(s)=aE(s) \rightarrow u'(t)=-au(t)+ae(t)$$

- Differential equation: $u' = -au + ae$

$$u' \cong \frac{u(k+1) - u(k)}{T}$$

- Hence,

$$u(t) = \int_0^t [-au(\tau) + ae(\tau)] d\tau$$

For Discrete System

$$u(kT) = \int_0^{kT-T} [-au(\tau) + ae(\tau)] d\tau + \int_{kT-T}^{kT} [-au(\tau) + ae(\tau)] d\tau$$

$$u(kT) = u(kT - T) + \int_{kT-T}^{kT} [-au(\tau) + ae(\tau)] d\tau$$

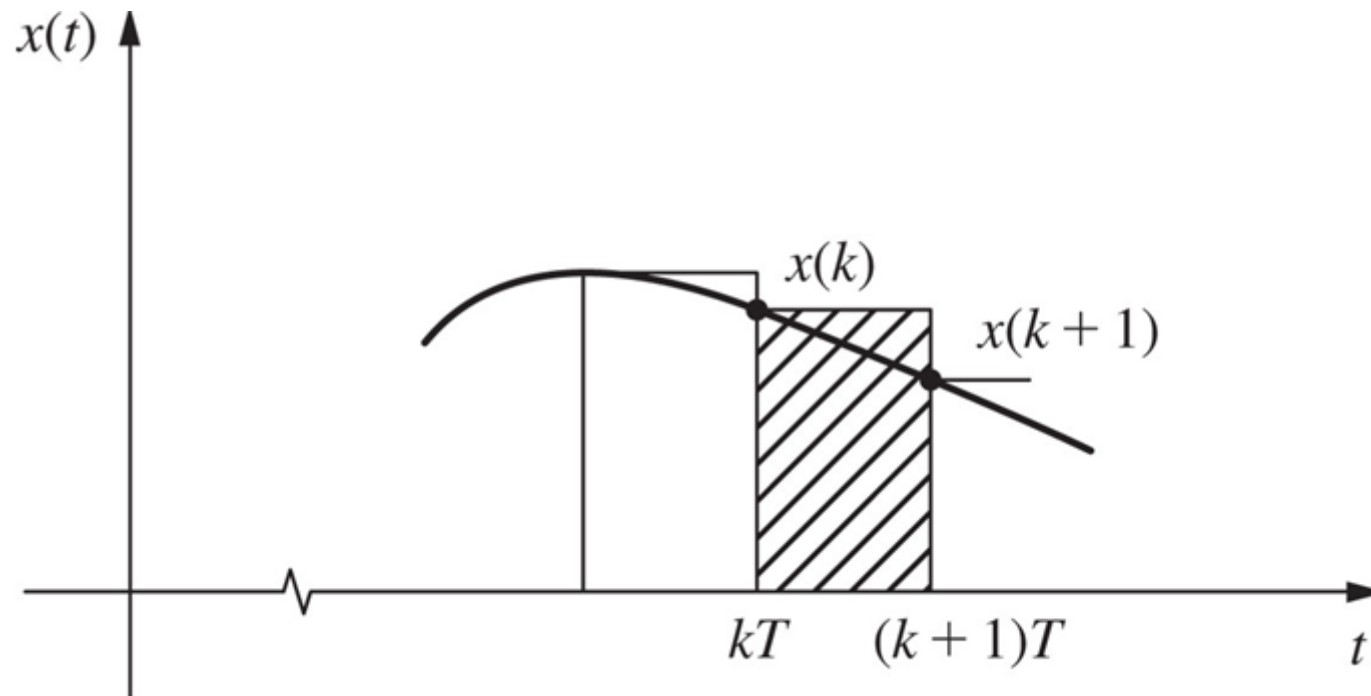
- The second term can be approximated as the area of $-au + ae$ for $kT - T \leq \tau \leq kT$. There are many rules to approximate the incremental area term.

Approximation Methods

- Forward Rectangular Rule
- Backward Rectangular Rule
- Trapezoid Rectangular Rule or Tustin's Method or Bilinear Transformation

Each of these techniques can be used to find the discrete transfer function and difference equation for a controller, if the continuous transfer function is known.

Forward Rule for Numerical Integration



Forward Rectangular Rule

- In this case, area under the curve is approximated by area of the rectangular looking forward from $kT - T$. The height of rectangle is the amplitude of the curve ($-au + ae$) at $kT - T$ and the width is T . This results in

$$u(kT) = u(kT - T) - aTu(kT - T) + aTe(kT - T)$$

$$\rightarrow u(kT) = (1 - aT)u(kT - T) + aTe(kT - T)$$

$$\rightarrow U(z) = (1 - aT)z^{-1}U(z) + aTz^{-1}E(z)$$

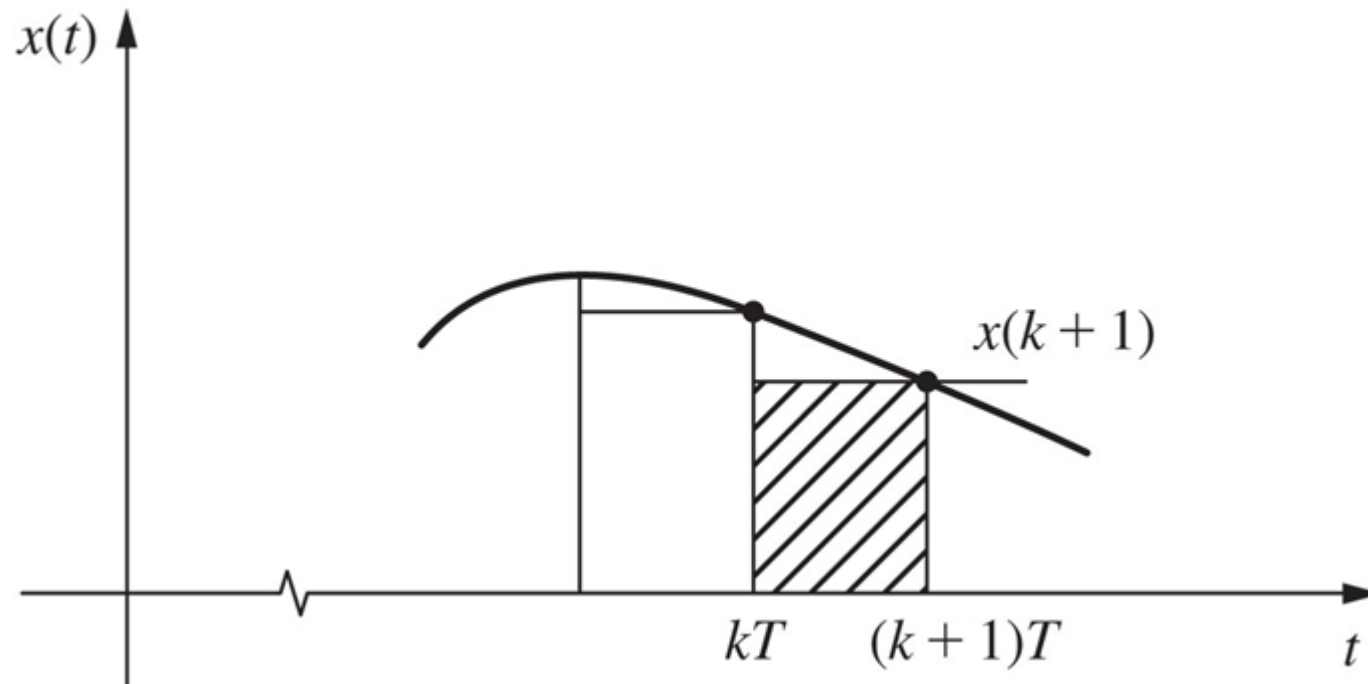
Collecting like terms to have:

$$U(z)[1 - (1 - aT)z^{-1}] = aTz^{-1}E(z)$$

Hence,

$$\frac{U(z)}{E(z)} = \frac{aTz^{-1}}{1 - (1 - aT)z^{-1}} = \frac{a}{\frac{z - 1}{T} + a}$$

Backward Rule for Numerical Integration



Backward Rectangular Rule

- This approximation takes the amplitude of the rectangle as the value of $(-au + ae)$ at kT (i. e. looking backward from kT towards $kT - T$). The equation for this approximation becomes:

$$u(kT) = u(kT - T) - aTu(kT) + aTe(kT)$$

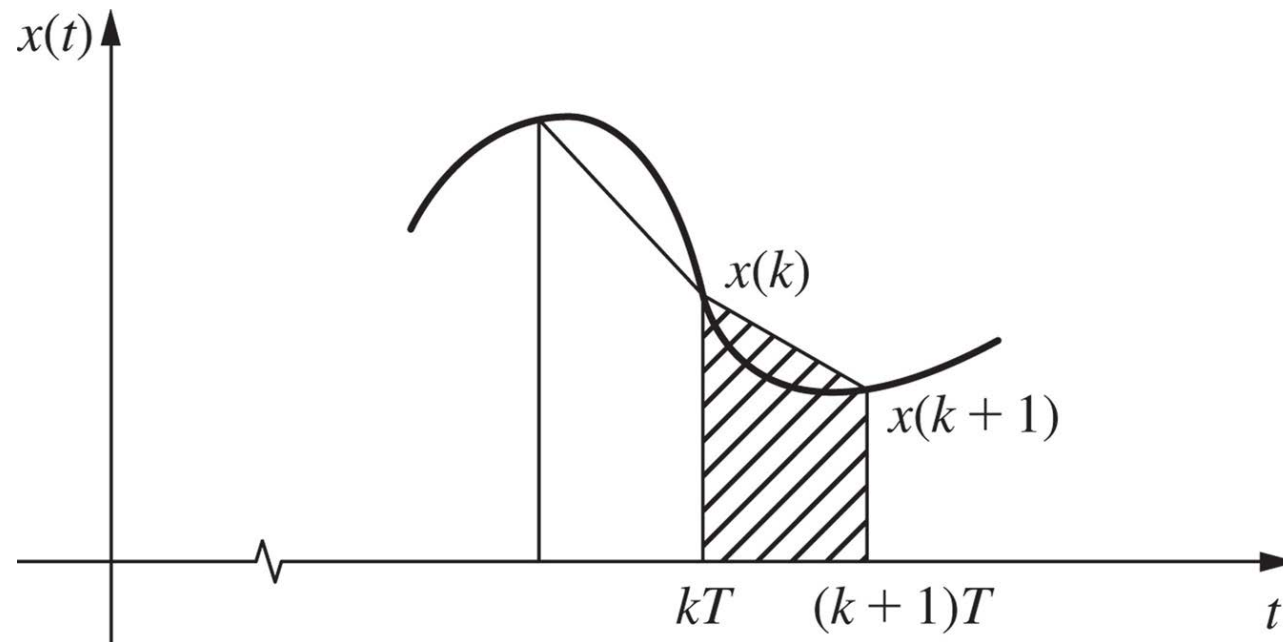
$$\rightarrow (1 + aT)u(kT) = u(kT - T) + aTe(kT)$$

$$\rightarrow [(1 + aT) - z^{-1}]U(z) = aTE(z)$$

Hence,

$$\frac{U(z)}{E(z)} = \frac{aT}{(1 + aT) - z^{-1}} = \frac{aTz}{z + aTz - 1} = \frac{a}{\frac{z - 1}{Tz} + a}$$

Trapezoidal Rule for Numerical Integration



Trapezoid Rectangular Rule or Tustin's Method or Bilinear Transformation

- This rule considers the incremental area to be that of the trapezoid formed by average of rectangles used by previous two rules giving:

$$u(kT) = u(kT - T) + \frac{T}{2} [-aTu(kT - T) + aTe(kT - T) - aTu(kT) + aTe(kT)]$$

- Hence,

$$u(kT) = \frac{1 - \left(\frac{aT}{2}\right)}{1 + \left(\frac{aT}{2}\right)} u(kT - T) + \frac{\frac{aT}{2}}{1 + \left(\frac{aT}{2}\right)} [e(kT - T) + e(kT)]$$

- The corresponding transfer function is:

$$\frac{U(z)}{E(z)} = \frac{aT(z + 1)}{(2 + aT)z + aT - 2} = \frac{a}{\left(\frac{2}{T}\right) [(z - 1)/(z + 1)] + a}$$