

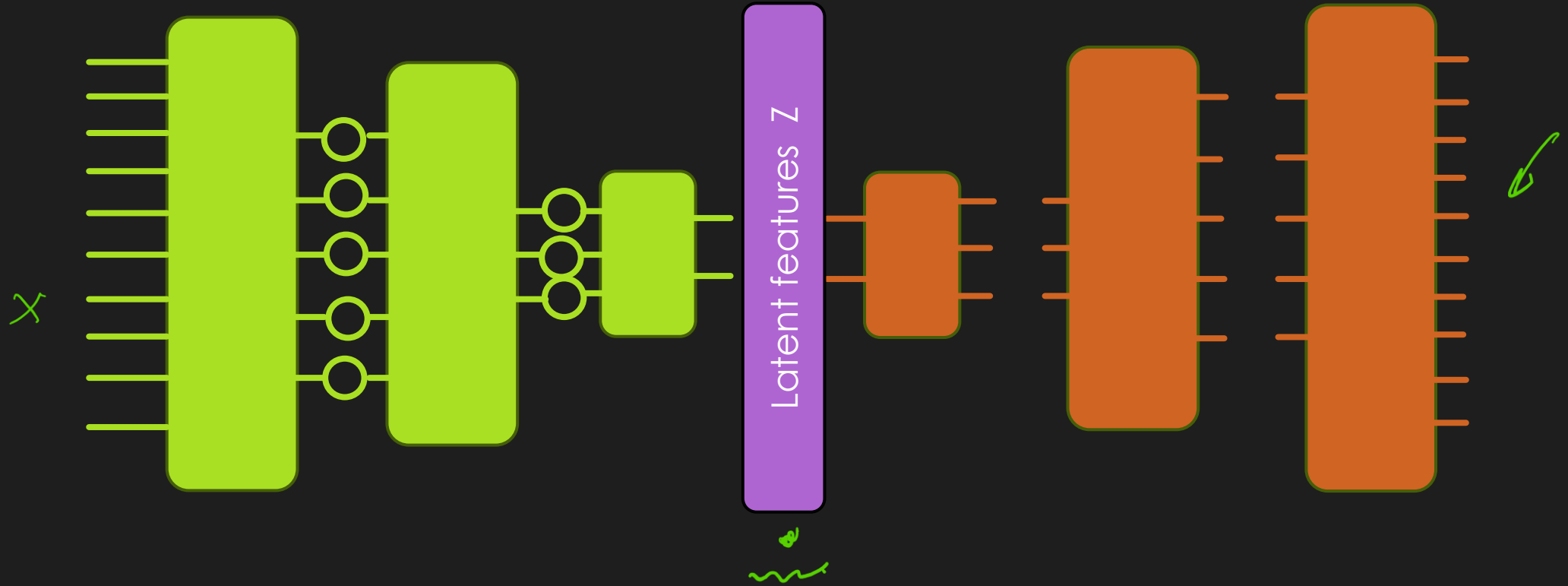
INTRODUCTION TO MACHINE LEARNING COMPSCI 4ML3

LECTURE 27

HASSAN ASHTIANI

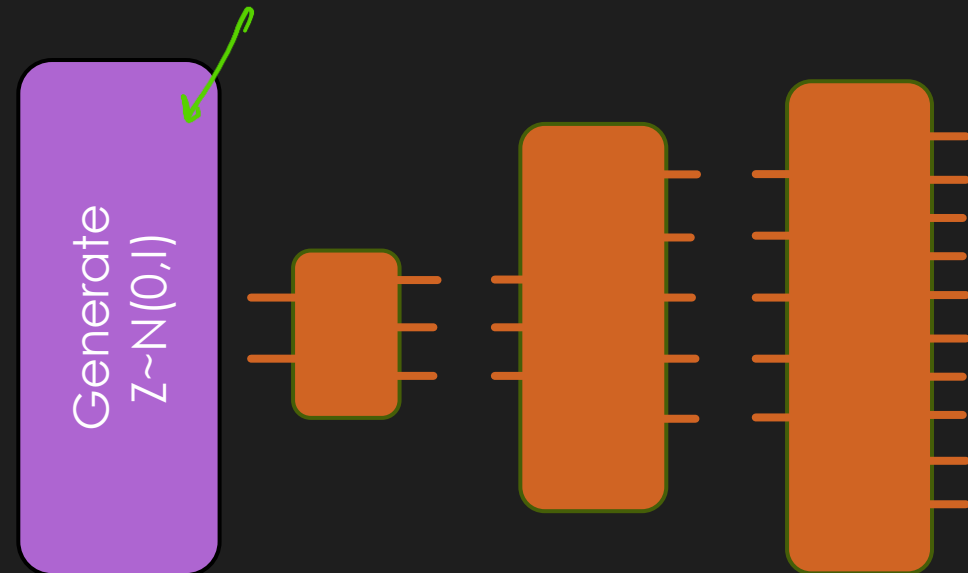


REVIEW AUTOENCODER

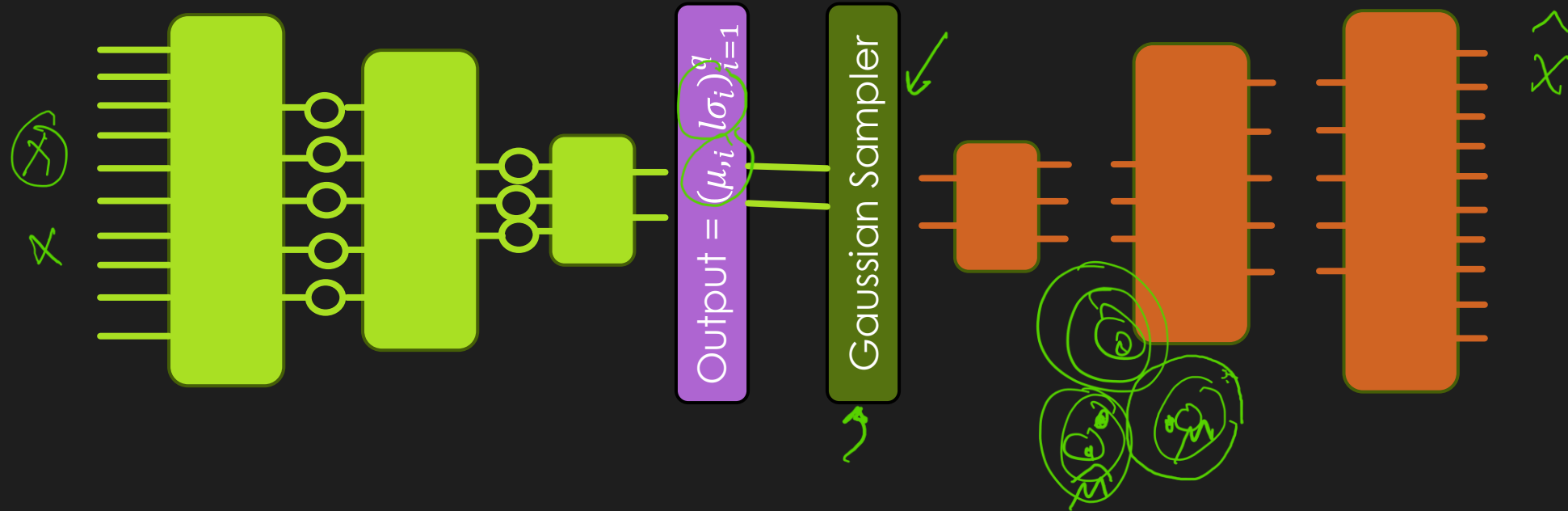


REVIEW: TAMING AUTOENCODERS

- IDEA: TRAIN AUTOENCODER IN A WAY THAT THE LATENT SPACE DISTRIBUTION LOOKS LIKE ISOTOPIC GAUSSIAN(?!)
 - DECODER LEARNS TO TURN GAUSSIAN NOISE INTO NEW IMAGES
- FOR GENERATING NEW IMAGES, SIMPLY FEED GAUSSIAN NOISE TO THE DECODER



SIMPLIFIED VARIATIONAL AUTOENCODER



$$\text{MIN} \left(\sum_x \| \text{Dec}(\text{Sampler}(\text{Enc}(x))) - x \|_2^2 + \lambda \sum_{i=1}^q (-\text{LOG}(\sigma_i^2) + \sigma_i^2 + \mu_i^2) \right)$$

VARIATIONAL AUTOENCODERS

- VAE'S ORIGINAL FORMULATION IS MORE COMPLICATED
 - BASED ON EVIDENCE LOWER BOUND [ELBO], WHICH IS NOT COVERED IN THIS COURSE

- THE GENERATED IMAGES ARE SOMETIMES BLURRY...

- ALTHOUGH $P(z|x)$ IS GAUSSIAN BY DESIGN...

- $P(z)$ MAY NOT BE...

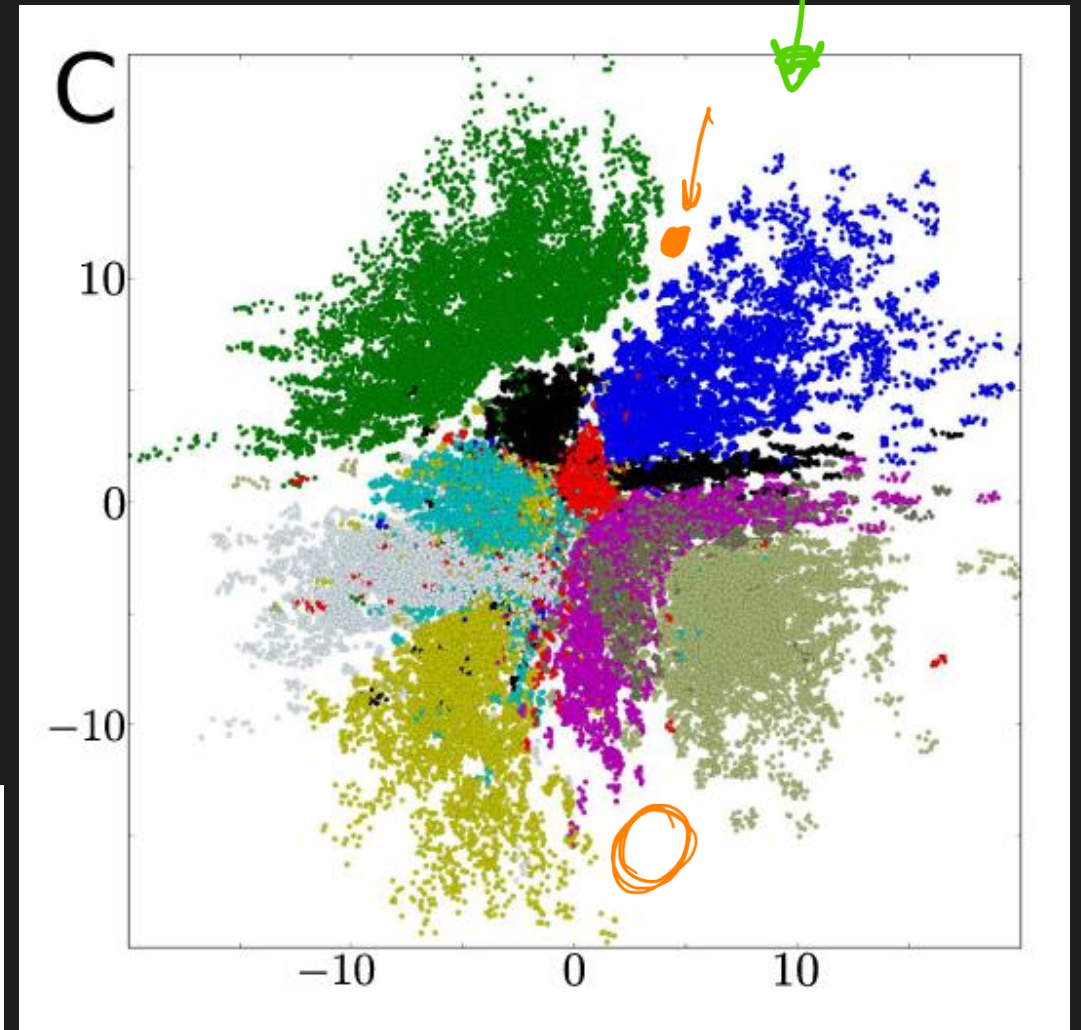
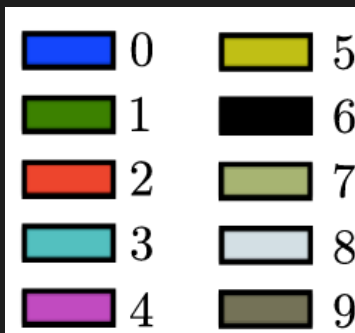
$$p(z) = \sum_x p(z, x) = \sum_x p(z|x)p(x)$$

- OTHER ISSUES?

* Minimizing reconstruction error, ...

LATENT SPACE VISUALIZATION

- VAE FOR MNIST



MAKHZANI ET AL

GENERATIVE ADVERSARIAL NETWORKS

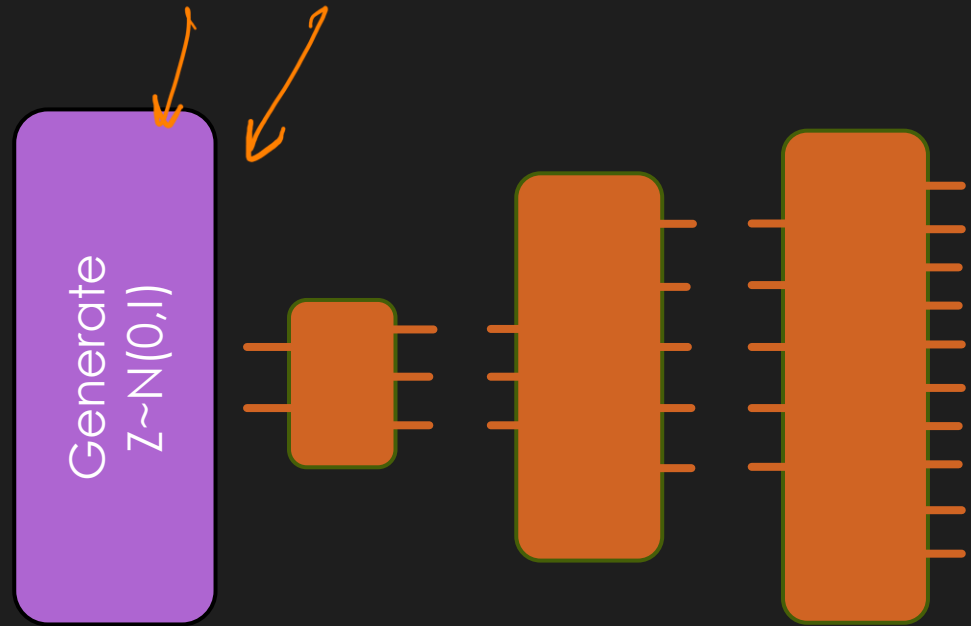
- CAN GENERATE REALISTIC IMAGES
 - BUT A BIT HARD TO TRAIN
- [HTTPS://THISPERSONDOESNOTEXIST.COM/](https://thispersondoesnotexist.com/)



GENERATIVE ADVERSARIAL NETWORKS



- TURN GAUSSIAN SAMPLES INTO REALISTIC IMAGES?
 - ONLY TRAIN A DECODER (SO NO LATENT REP)
 - BUT HOW TO TRAIN IT?
- IDEA: A SET OF GENERATED IMAGES ARE REALISTIC IF IT IS HARD TO DISTINGUISH THEM FROM REAL IMAGES
 - TRAIN A CLASSIFIER THAT TRIES TO DISTINGUISH REAL FROM FAKE IMAGES



ADVERSARIAL TRAINING

- GENERATE GENERATES AN IMAGE
 - GOAL: FOOL THE ADVERSARY
- THE ADVERSARY RECEIVES AN IMAGE AND DECIDES WHETHER THE IMAGE WAS REAL OR FAKE
 - GOAL: CLASSIFY CORRECTLY

label of fake: 0
label of real: 1

→ DISCRIMINATOR'S OBJECTIVE

- $\text{MAX}_{\text{DISC}} \sum_{x \in \text{Data}} \text{LOG } \text{Disc}(x) + \sum_{z \in N(0, I)} \text{LOG}(1 - \text{Disc}(G(z)))$

→ GENERATOR'S OBJECTIVE

- $\text{Min}_G \sum_{z \in N(0, I)} \text{LOG}(1 - \text{Disc}(G(z)))$

• TRAIN THEM AT THE SAME TIME

- DELICATE OPTIMIZATION, CAN BE UNSTABLE
- IDEALLY, THE GENERATOR WOULD CONVERGE TO A SOLUTION THAT MANAGES TO FOOL THE DISCRIMINATOR

MODE COLLAPSE

Examples

* Generator generates good images but
background is blue.

* Disc: any image with blue background is fake.

* gen: background red

* Disc: any red background is fake

- SOME TRICKS FOR TRAINING GANS

-  • BALANCE THE POWER OF DISC/GEN

- IN THE BEGINNING THE DISCRIMINATOR CAN EASILY WIN


-  • ORIGINAL GAN PAPER USED AN ALTERNATIVE OBJECTIVE FUNCTION ... TO HELP THE GENERATOR

- USE OF ADAM INSTEAD OF SGD

- ESPECIALLY FOR THE GENERATOR

-  • [HTTPS://GITHUB.COM/SOUMITH/GANHACKS](https://github.com/soumith/ganhacks)

SGD ALTERNATIVES

- $w^{t+1} = w^t - \alpha \nabla_w (E(w))$
 - PERFORMANCE IS SENSITIVE TO THE CHOICE OF α
 - VARIABLE RATE DECAY
 - ALTERNATIVES TO GRADIENT DESCENT
 - USING MOMENTUM
 - RMSPROP
 - **ADAM**
 - ...
- 

STYLE TRANSFER VIA (CYCLE) GANS

Monet ↔ Photos

Zebras ↔ Horses

Summer ↔ Winter



Monet → photo



zebra → horse



summer → winter

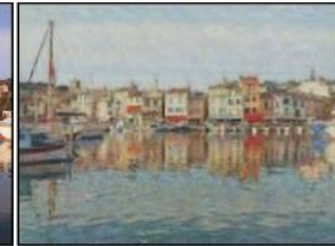


photo → Monet



horse → zebra



winter → summer



→



Photograph

Monet

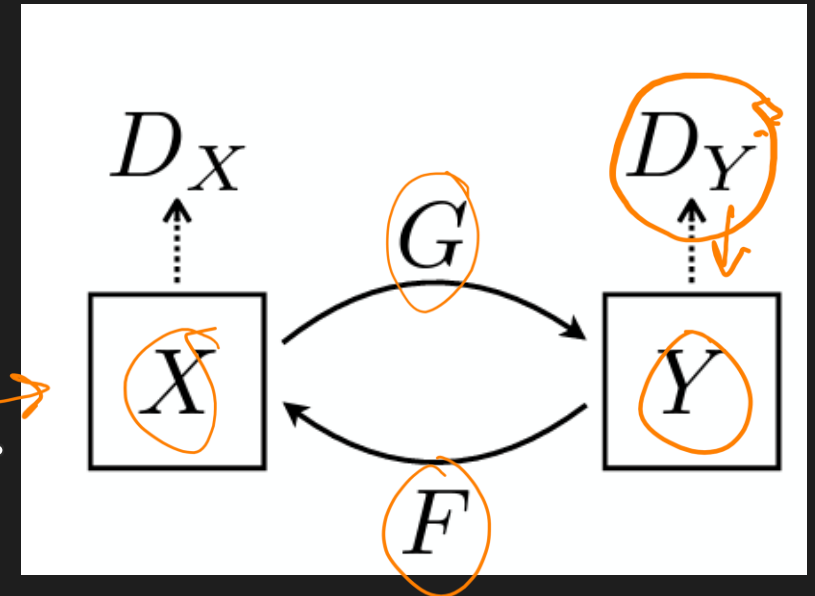
Van Gogh

Cezanne

Ukiyo-e

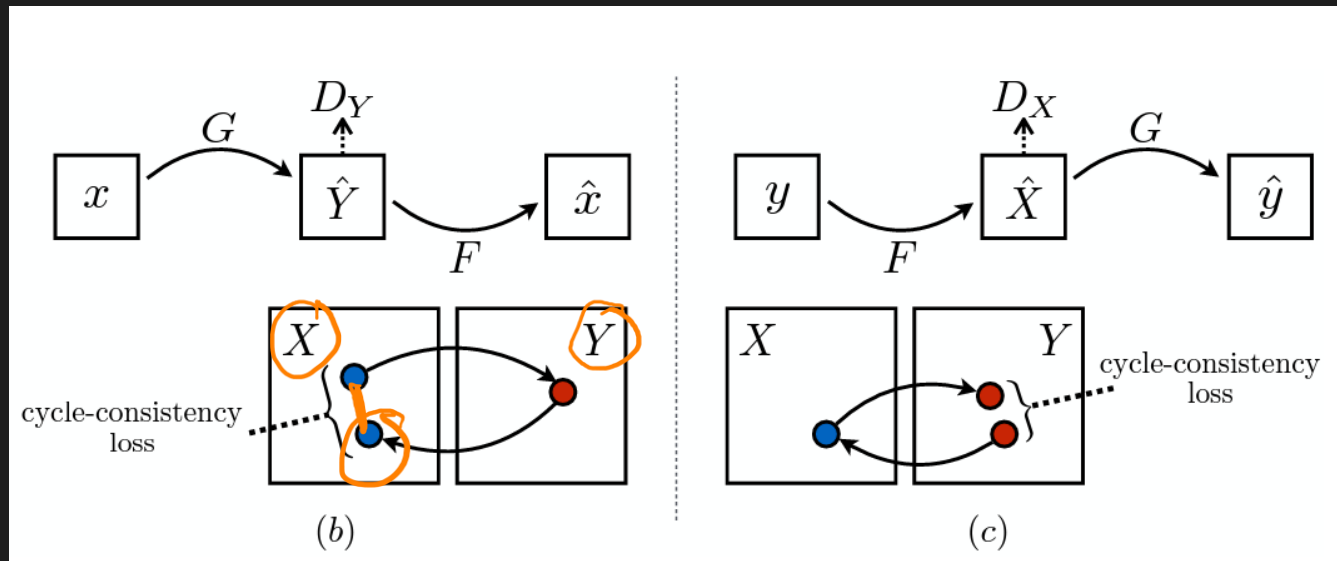
CYCLE GAN

- TWO DATA SETS (DOMAIN X AND Y)
 - FIND A TRANSFORMATION THAT MAPS X TO Y AND VICE VERSA
 - UNPAIRED DATA
 - NO LABELS EITHER
- GANS: MAP GAUSSIANS TO IMAGES...
 - HERE: MAP ONE DOMAIN TO THE OTHER...
 - ...AND VICE VERSA
 - TRAIN A DISCRIMINATOR/GEN FOR EACH DOMAIN



CYCLE-CONSISTENCY CONSTRAINT

- ADDITIONAL CONSTRAINT/LOSS:

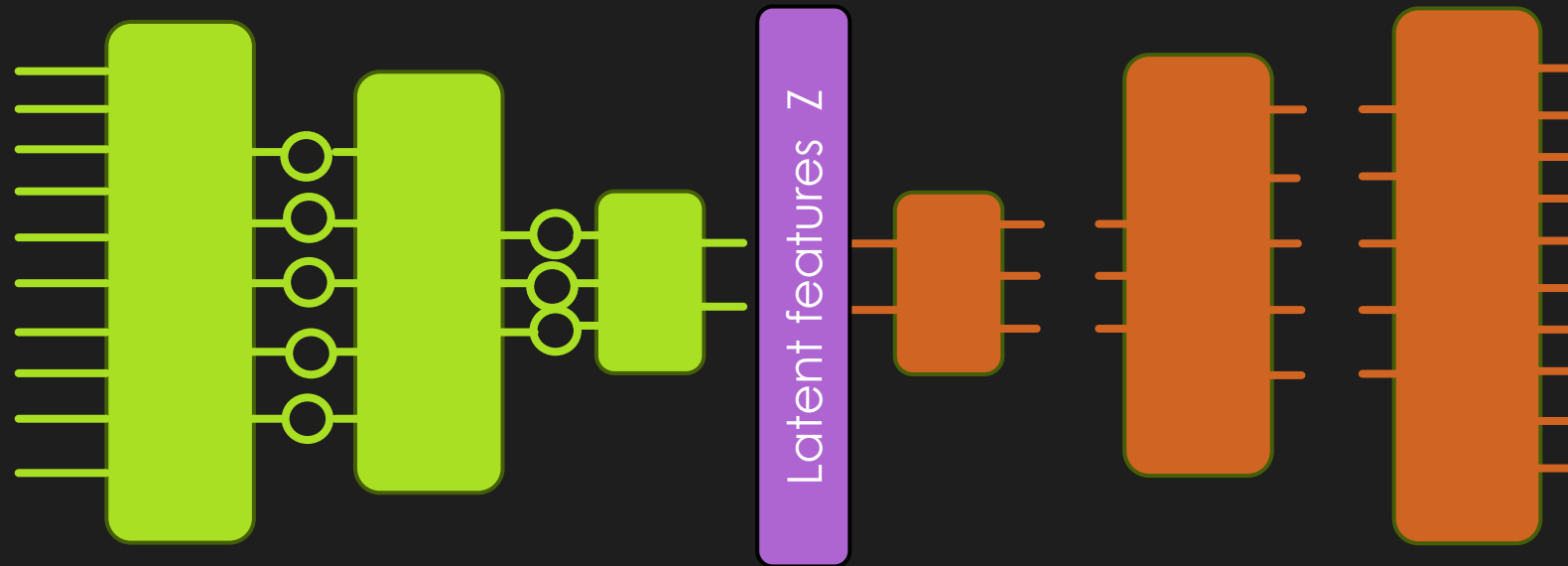


$$\|X - F(G(x))\|_2^2$$

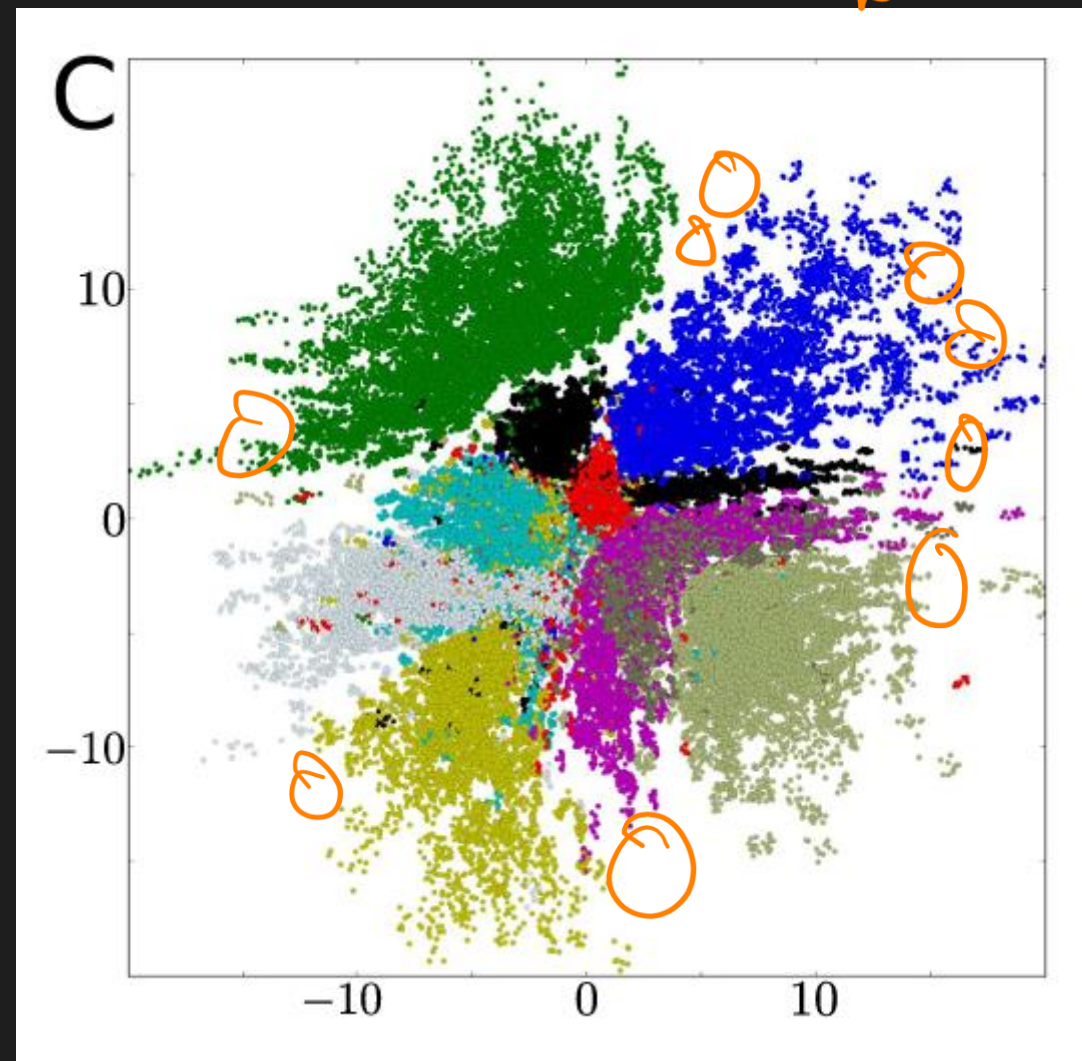
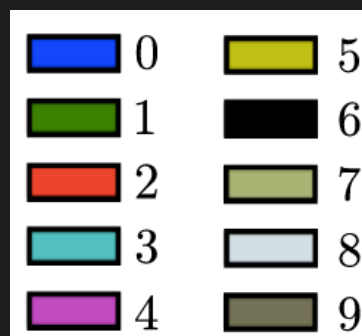
Translation
example

ADVERSARIAL AUTOENCODER

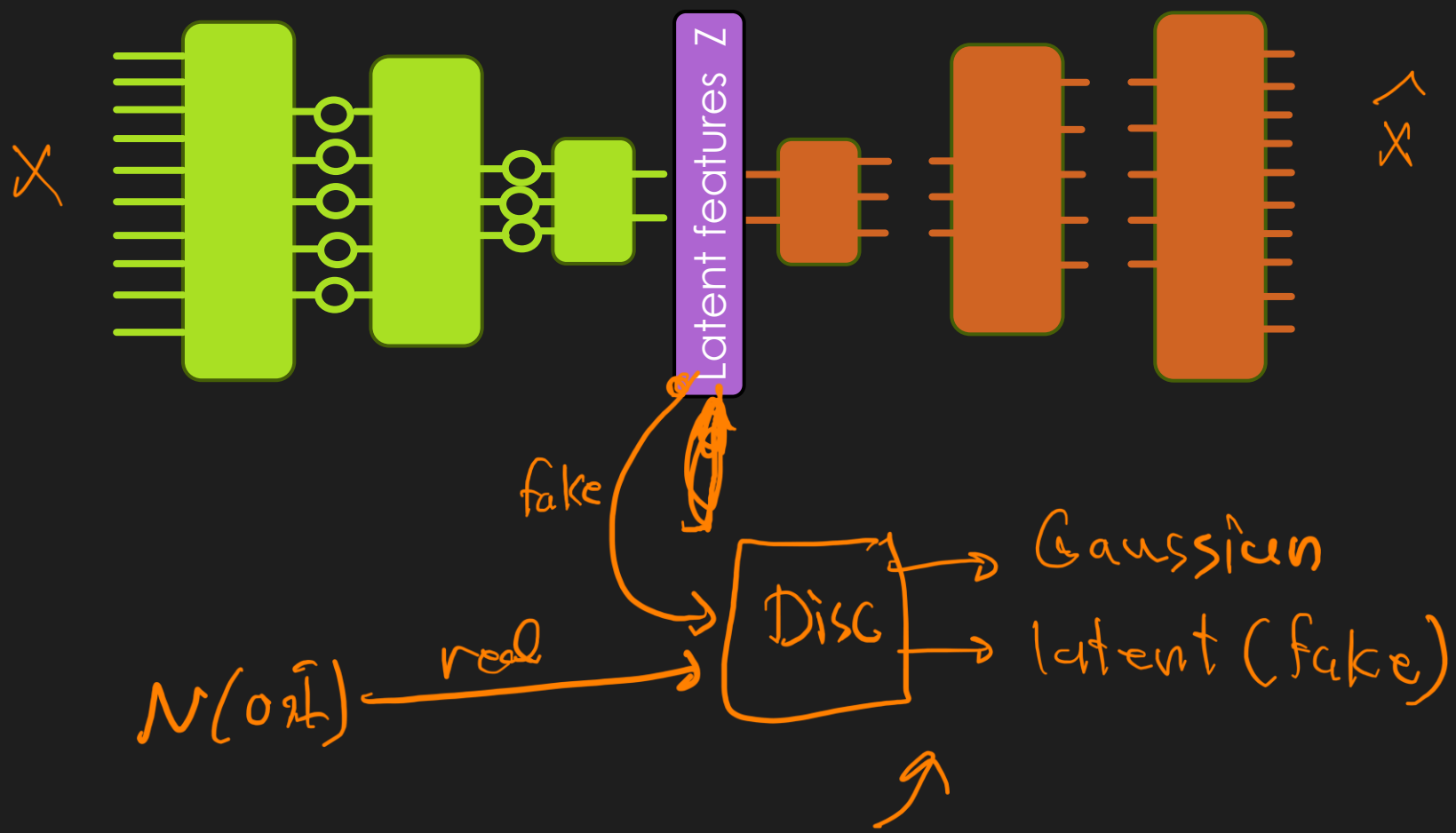
- HOW TO ENFORCE THE LATENT SPACE TO BE GAUSSIAN?



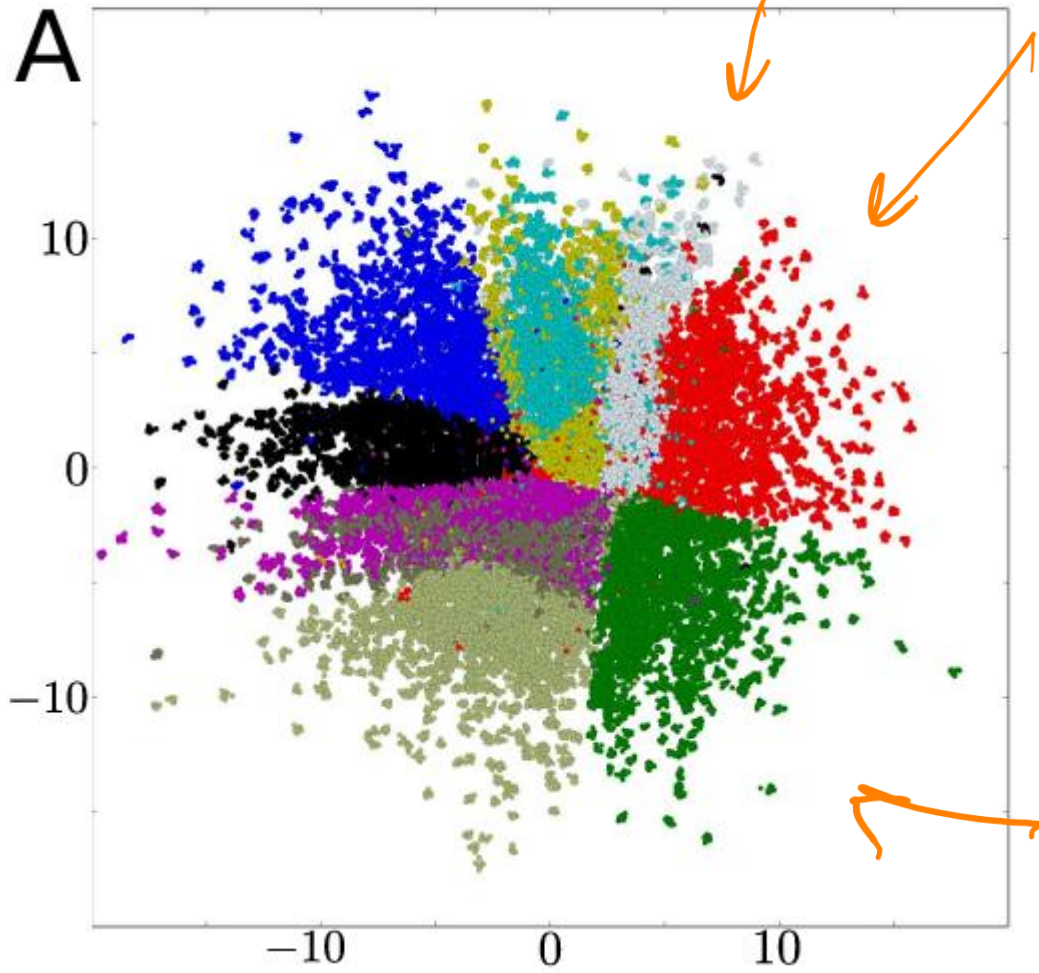
PITFALLS OF VAE



ADVERSARIAL AUTOENCODERS



Adversarial Autoencoder



Variational Autoencoder

