ENG 3PX3 - Engineering Economics

Nonlinear Optimization

Solver Review

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Solver Review

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optimal value (maximum, minimum, or target value) for a formula in the objective cell

→**Solver adjusts the decision variable cells to compute the formulas in the objective and constraint cells**

→**It will adjust the values in the decision variable cells to satisfy the constraints and produce the optimal solution**

→**Consider the following NVF with 3 independent decision variables,** *D***,** *L,* **and** *V:*

$$
NV = $532(1 - cV') - \frac{$3L'D'^2}{V'} - $32\frac{L' - 0.25\sqrt{L'}}{D'^4V'^2}
$$

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→**Consider the following NVF with 3 independent decision variables,** *D***,** *L,* **and** *V:* $NV = $532(1 - cV') \frac{\$3L' D^{\prime 2}}{V'} - \$32 \frac{L' - 0.25 \sqrt{L'}}{D^{\prime 4} V'^2}$

where each variable is unitless and defined relative to a starting or default value, i.e.,

$$
D' \equiv \frac{D}{2 \text{ mm}}, L' \equiv \frac{L}{30 \text{ cm}}, \text{and } V' \equiv \frac{V}{5 \text{ V}}
$$

and these relative variables are allowed the following ranges:

 $D' \in (0.05,8), L' \in (0.1,10), V' \in (0.2,4),$ (and $c = 0.02$ is a parameter).

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→**This objective function is** *nonlinear* **in these variables (it isn't just a linear combination of them,** $c_1 D + c_2 L + c_3 V$

- This means that Simplex LP won't work
	- ...but there are other solvers!

Solving Methods on Excel

- **1. LP Simplex**
	- Used for linear models,
		- e.g., $NV = 500x_1 + 15,000x_2$
- **2. Generalized Reduced Gradient (GRG) Nonlinear**
	- Used for continuous, smooth nonlinear models
		- e.g., $NV = 500x_1x_2 + 15,000x_2^2$
- **3. Evolutionary**
	- Used for discontinuous, non -smooth models
		- e.g., Use of IF, COUNT, CEILING, etc.
	- or continuous ones with multiple local extrema

• e.g.,
$$
NV = \frac{3}{(x-2)^2+1} + \frac{4}{(x-8)^2+1}
$$

Recall: Simplex LP (Solver Option #1)

- →**A model in which the objective cell and all constraints are linear functions of the decision variables**
- →**Linear models will always be convex and are usually easier to solve than nonlinear models**
- →**Since all the constraints are linear, the global optimal solution will lie at an "extreme point" where two or more constraints intersect**
- →**In Simplex LP, it is always possible to determine whether the model has:**
	- No feasible solution,
	- 2. An unbounded objective, or
	- 3. A globally optimal solution.

GRG Nonlinear (Solver Option #2)

- →**Generalized Reduced Gradient (GRG) Nonlinear is an algorithm used for models in which at least one of the constraints (or the objective) is a smooth nonlinear function of the decision variables**
- →**Nonlinear constraints can make the feasible region have concave boundaries (which means simplex won't work even if the objective is linear)**
- →**GRG approach:**
	- Compute gradient at trial solution and move in direction of negative (when minimizing) or positive (when maximizing) gradient
	- (do complex things to optimize how much of a step you take based on things like how quickly the gradient is changing)

GRG Nonlinear (Solver Option #2)

→**GRG methods can normally only find a** *local optimal solution*

- Based on the starting point of the decision variables, it can get stuck at a local optimum
	- The multistart option can increase the chance of finding a global optimal solution
- →**Solver will iterate until either:**
	- The maximum number of iterations (ran out of tries) is met
	- The step size is smaller than the defined tolerance (got as close as we asked)

→**Consider the following nonlinear model:**

→**We can express the model in Excel as:**

→**We will run the model with the following three starting values:**

- $x_1, x_2 = (1,1)$
- $x_1, x_2 = (5,5)$
- $x_1, x_2 = (9,9)$

→**Notice how we get different results with each trial run:**

→ Our initial guesses (1,1), (5,5), (9,9) each resulted in a different local maxima!

Evolutionary (Solver Option #3)

→**Discontinuous and non-smooth nonlinear models should use the evolutionary solver**

- e.g., if the function is non-smooth or discontinuous (so may not always have a gradient)
- e.g., if you have multiple local optima points that could confuse the GRG.

Evolutionary (Solver Option #3)

→**The Evolutionary Solver:**

- uses random sampling to generate a population of trial solutions
- refines where to generate the next generation of samples based on 'fitness' of the trial solutions
- Keeps going until the current solution stops getting better
- Relies on randomness, so each run may result in different answers or speeds
- More *robust* than GRG (i.e., less easily fooled and less sensitive to initial conditions depending on the objective), but typically *slower* than GRG (takes more iterations) when the function is well behaved.

Example:

→**Consider the following NVF with 3 independent decision variables,** *D***,** *L,* **and** *V:* $NV = $532(1 - cV') \frac{\$3L' D^{\prime 2}}{V'} - \$32 \frac{L' - 0.25 \sqrt{L'}}{D^{\prime 4} V'^2}$

where each variable is unitless and defined relative to a starting or default value, i.e., $D' \equiv \frac{D}{2m}$ 2 mm , $L' \equiv \frac{L}{20}$ 30 cm , and $V' \equiv \frac{V}{\epsilon V}$ 5 V

and these relative variables are allowed the following ranges: $D' \in (0.05,8)$, $L' \in (0.1,10)$, $V' \in (0.2,4)$, (and $c = 0.02$ is a parameter).

Which solver is best for this?

Example:

→**Consider the following NVF with 3 independent decision variables,** *D***,** *L,* **and** *V:* $NV = $532(1 - cV') \frac{\$3L' D'^2}{V'} - \$32 \frac{L' - 0.25 \sqrt{L'}}{D'^4 V'^2}$

→**This objective function is** *nonlinear* **in these variables (it isn't just a linear combination of them,** $c_1 D + c_2 L + c_3 V$

• This means that Simplex LP won't work

→**But it is well behaved in the allowed range of variables (no discontinuities)**

• → GRG nonlinear is *likely* best, but if there are multiple local extrema it could be tricked and we'll need to use GRG with multistart or evolutionary.

→**Consider the following NVF in terms with 3 independent decision variables to choose from, D, L, and V:** $NV = $532(1 - cV') $3L/Dr^2$ V_l $-$ \$32 $\frac{Lt - 0.25\sqrt{Lt}}{8.44L^2}$ $D^{\prime 4}V^2$

• Setup and solved with GRG →

→**Consider the following NVF in terms with 3 independent decision variables to choose from, D, L, and V:** $NV = $532(1 - cV') $3L/Dr^2$ V_l $-$ \$32 $\frac{Lt - 0.25\sqrt{Lt}}{8.44L^2}$ $D^{\prime 4}V^2$

• Setup and solved with GRG \rightarrow

How can we find out how sensitive the optimum (inputs and NV) is to parameters (like) if we can't use Simplex LP and get a sensitivity report?

→**Redo the optimization at a different parameter value**

Increase parameter, *c***, by 10% and redo the optimization**

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→**Redo the optimization at a different parameter value**

New optimum values for decision variables

→**Redo the optimization at a different parameter value**

New optimal value for objective function

→**Redo the optimization at a different parameter value**

→**Spider plot has optimum's change for % increase & decrease of parameter (not slope directly)**

Dealing with non-numeric decision variables

→**Recall the NVF for nanoRIMS we worked with in Lecture 6 (to make spider & tornado plots):**

$$
NV = \frac{\$896}{\text{week}} - (C_{ingred} + C_{space} + C_{time} + C_{device})
$$

Is it possible to use a solver with "non-numeric" decision variables???

e.g., suppose we believe we can add a self-correction system to nanoRIMS for a cost increase of \$400/yr reducing Grad Student time required by 1 hr/wk. How could we modify the function to consider this non-numeric decision variable (add self-correction system or don't)?

Dealing with non-nun

Note that with evolutionary the lower & upper bounds need to be specified with direct references (B11:B12) and not indirect ones (G11:G12)

Warning – takes a long time!

