

Fundamentals

SFWRENG 2CO3: Data Structures and Algorithms

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Focus of this course: From hacking to engineering

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- ▶ a deep understanding of *what software (programs) do*;
- ▶ mastery of a toolbox of *fundamental tools* to tackle programming challenges;
- ▶ capability to *analyze* software in depth.

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- ▶ Analysis of algorithms and data structures: *correctness* and *complexity*.
- ▶ Common design strategies for algorithms and data structures.
- ▶ A useful toolbox of standard fundamental algorithms and data structures.
- ▶ Graph representations and fundamental graph algorithms.

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This course is *not* about learning how to program (basic programming is prior knowledge).

Algorithms and data structures

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An algorithm takes one-or-more values as input and produces an output via a *well-defined computational procedure*.

Definition (Data structure)

Scheme to store and organize data in order to facilitate *efficient* access and modification.

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For *optimal* implementations, we sometimes need a lower-level toolbox.

E.g., references or pointers when implementing data structures.

Many programming languages suffice, e.g.,

- ▶ the book has many examples in Java;
- ▶ I will provide some examples in C++.

Feel free to experiment in your programming language of choice.

A simple algorithm: CONTAINS

Problem

Given a list L and value v , return $v \in L$.

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Algorithm CONTAINS(L, v):

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1:  $i, r := 0, \text{false}$ .  
2: while  $i \neq |L|$  do  
3:   if  $L[i] = v$  then  
4:      $r := \text{true}$ .  
5:      $i := i + 1$ .  
6:   else  
7:      $i := i + 1$ .  
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```

Result: return true if $v \in L$ and false otherwise.

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Given a list L and value v , return $v \in L$.

Algorithm CONTAINS(L, v):

Input: L is an *array*, v a value.

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1:  $i, r := 0, \text{false}$ .
2: while  $i \neq |L|$  do
3:   if  $L[i] = v$  then
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5:      $i := i + 1$ .
6:   else
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8: return  $r$ .
```

Result: return true if $v \in L$ and false otherwise.

Is CONTAINS correct?

A simple algorithm: CONTAINS

Problem

Given a list L and value v , return $v \in L$.

Algorithm EVILCONTAINS(L, v):

Input: L is an *array*, v a value.

1: $L := []$.

2: **return** false.

Result: return true if $v \in L$ and false otherwise.

Is EVILCONTAINS correct?

A simple algorithm: CONTAINS

Problem

Given a list L and value v , return $v \in L$.

Algorithm CONTAINS(L, v):

1: $i, r := 0, \text{false}$.

2: **while** $i \neq |L|$ **do**

3: **if** $L[i] = v$ **then**

4: $r := \text{true}$.

5: $i := i + 1$.

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Problem

Given a list L and value v , return $v \in L$.

Algorithm CONTAINS(L, v):

1: $i, r := 0, \text{false}$.

/* L is an *array*, v a value, $i = 0$, and $r = \text{false}$. */

2: **while** $i \neq |L|$ **do**

3: **if** $L[i] = v$ **then**

4: $r := \text{true}$.

5: $i := i + 1$.

6: **else**

7: $i := i + 1$.

/* r is true if $v \in L$ and false otherwise. */

8: **return** r .

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Problem

Given a list L and value v , return $v \in L$.

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/ L is an array, v a value, $i = 0$, and $r = \text{false}$. */*

/ inv: $0 \leq i \leq |L|$, $v \in L[0, i)$ implies $r = \text{true}$, $v \notin L[0, i)$ implies $r = \text{false}$. */*

2: **while** $i \neq |L|$ **do**

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8: **return** r .

Intermezzo: The invariant of CONTAINS holds

Prove the invariant holds

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/* inv:  $0 \leq i \leq |L|$ ,  $v \in L[0, i)$  implies  $r = \text{true}$ ,  $v \notin L[0, i)$  implies  $r = \text{false}$ . */
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Proof by induction

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Proof by induction

Base case Prove **invariant** holds before the loop.

Hypothesis The **invariant** holds after the j -th, $j < m$, repetition of the loop.

Step Assume **invariant** holds when we start the m -th repetition of the loop.
Prove **invariant** holds again when we reach the end of the m -th repetition.

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Prove the **invariant** holds

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/* inv:  $0 \leq i \leq |L|$ ,  $v \in L[0, i)$  implies  $r = \text{true}$ ,  $v \notin L[0, i)$  implies  $r = \text{false}$ . */
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Base case: Prove **invariant** holds before the loop

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/*  $L$  is an array,  $v$  a value,  $i = 0$ , and  $r = \text{false}$ . */
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2: **while**

Argument

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2: **while**

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1. $L[0, i)$ with $i = 0$ is $L[0, 0)$.

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2: **while**

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1. $L[0, i)$ with $i = 0$ is $L[0, 0)$.
2. $L[0, 0)$ is empty, hence $v \notin L[0, 0)$.

Intermezzo: The **invariant** of CONTAINS holds

Prove the **invariant** holds

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/* inv:  $0 \leq i \leq |L|$ ,  $v \in L[0, i)$  implies  $r = \text{true}$ ,  $v \notin L[0, i)$  implies  $r = \text{false}$ . */
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2: **while**

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1. $L[0, i)$ with $i = 0$ is $L[0, 0)$.
2. $L[0, 0)$ is empty, hence $v \notin L[0, 0)$.
3. Hence, $r = \text{false}$ must hold (which is the case).

Intermezzo: The invariant of CONTAINS holds

Prove the invariant holds

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/* inv:  $0 \leq i \leq |L|$ ,  $v \in L[0, i)$  implies  $r = \text{true}$ ,  $v \notin L[0, i)$  implies  $r = \text{false}$ . */
```

Step: Prove invariant holds again when we reach the end of the m -th repetition.

```
2: while  $i \neq |L|$  do
    /* Invariant and  $i \neq |L|$ . */
3:   if  $L[i] = v$  then
4:      $r := \text{true}$ .
5:      $i := i + 1$ .
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    /* Invariant. */
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If-statement: Case distinction.

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Case distinction: If case ($L[i] = v$ holds).

3: **if** $L[i] = v$ **then**

```
    /* Invariant,  $i \neq |L|$ , and  $L[i] = v$  */
```

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Argument

After Line 5: prove that **Invariant** holds for the *updated* values r_{new} , i_{new} of r and i .

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After Line 5: prove that **Invariant** holds for the *updated* values r_{new} , i_{new} of r and i .

1. $L[i] = v$, hence, $v \in L[0, i]$.

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Argument

After Line 5: prove that **Invariant** holds for the *updated* values r_{new} , i_{new} of r and i .

1. $0 \leq i \leq |L|$ and $i \neq |L|$ implies $0 \leq i < |L|$.
2. $i_{\text{new}} = i + 1$, hence, $0 < i_{\text{new}} \leq |L|$.
3. $0 < i_{\text{new}} \leq |L|$ implies $0 \leq i_{\text{new}} \leq |L|$.

Intermezzo: The **invariant** of CONTAINS holds

Prove the **invariant** holds

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/* inv:  $0 \leq i \leq |L|$ ,  $v \in L[0, i)$  implies  $r = \text{true}$ ,  $v \notin L[0, i)$  implies  $r = \text{false}$ . */
```

Case distinction: Else case ($L[i] \neq v$ holds).

```
6: if  $L[i] = v$  then ... else
```

```
    /* Invariant,  $i \neq |L|$ , and  $L[i] \neq v$  */
```

```
7:    $i := i + 1$ .
```

```
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Argument

After Line 7: prove that **Invariant** holds for the *updated* value i_{new} of i .

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After Line 7: prove that **Invariant** holds for the *updated* value i_{new} of i .

1. Assume $r = \text{true}$. Hence, $v \in L[0, i)$ by the **invariant**.

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Prove the **invariant** holds

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/* inv:  $0 \leq i \leq |L|$ ,  $v \in L[0, i)$  implies  $r = \text{true}$ ,  $v \notin L[0, i)$  implies  $r = \text{false}$ . */
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2. $i_{\text{new}} = i + 1$, hence, $v \in L[0, i_{\text{new}})$.
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7:    $i := i + 1$ .
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```
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Argument

After Line 7: prove that **Invariant** holds for the *updated* value i_{new} of i .

1. Assume $r = \text{false}$. Hence, $v \notin L[0, i)$ by the **invariant**.
2. $i_{\text{new}} = i + 1$ and $L[i] \neq v$, hence, $v \notin L[0, i_{\text{new}})$.
3. Hence, $r = \text{false}$ must hold (which is the case).

Intermezzo: The correctness of CONTAINS

We have proven the **invariant** holds

```
/* inv:  $0 \leq i \leq |L|$ ,  $v \in L[0, i)$  implies  $r = \text{true}$ ,  $v \notin L[0, i)$  implies  $r = \text{false}$ . */
```

```
6: while  $i \neq |L|$  do ... end while
```

```
/* Invariant and  $\neg(i \neq |L|)$ . */
```

```
/*  $r$  is true if  $v \in L$  and false otherwise. */
```

```
7: return  $r$ .
```

Are we done?

Intermezzo: The correctness of CONTAINS

We have proven the **invariant** holds

/ inv: $0 \leq i \leq |L|$, $v \in L[0, i)$ implies $r = \text{true}$, $v \notin L[0, i)$ implies $r = \text{false}$. */*

6: **while** $i \neq |L|$ **do** ... **end while**

/ Invariant and $\neg(i \neq |L|)$. */*

/ r is true if $v \in L$ and false otherwise. */*

7: **return** r .

Are we done?

- ▶ *Assuming* */* Invariant and $\neg(i \neq |L|)$ */*,
Do we have */* r is true if $v \in L$ and false otherwise */*?

Intermezzo: The correctness of CONTAINS

We have proven the **invariant** holds

/ inv: $0 \leq i \leq |L|$, $v \in L[0, i)$ implies $r = \text{true}$, $v \notin L[0, i)$ implies $r = \text{false}$. */*

6: **while** $i \neq |L|$ **do** ... **end while**

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7: **return** r .

Are we done?

- ▶ *Assuming* */* Invariant and $\neg(i \neq |L|)$ */*,
Do we have */* r is true if $v \in L$ and false otherwise */?*

Argument

Intermezzo: The correctness of CONTAINS

We have proven the **invariant** holds

/ inv: $0 \leq i \leq |L|$, $v \in L[0, i)$ implies $r = \text{true}$, $v \notin L[0, i)$ implies $r = \text{false}$. */*

6: **while** $i \neq |L|$ **do** ... **end while**

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/ r is true if $v \in L$ and false otherwise. */*

7: **return** r .

Are we done?

- ▶ *Assuming* */* Invariant and $\neg(i \neq |L|)$ */*,
Do we have */* r is true if $v \in L$ and false otherwise */*?

Argument

1. $\neg(i \neq |L|)$ implies $i = |L|$.

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Argument

1. $\neg(i \neq |L|)$ implies $i = |L|$.
2. $L[0, i)$ with $i = |L|$ is equivalent to L .

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We have proven the **invariant** holds

/ inv: $0 \leq i \leq |L|$, $v \in L[0, i)$ implies $r = \text{true}$, $v \notin L[0, i)$ implies $r = \text{false}$. */*

6: **while** $i \neq |L|$ **do** ... **end while**

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Are we done?

- ▶ *Assuming* */* Invariant and $\neg(i \neq |L|)$ */*,
Do we have */* r is true if $v \in L$ and false otherwise */*?

Argument

1. $\neg(i \neq |L|)$ implies $i = |L|$.
2. $L[0, i)$ with $i = |L|$ is equivalent to L .
3. Hence, $v \in L$ implies $r = \text{true}$, $v \notin L$ implies $r = \text{false}$.

Intermezzo: The correctness of CONTAINS

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/ inv: $0 \leq i \leq |L|$, $v \in L[0, i)$ implies $r = \text{true}$, $v \notin L[0, i)$ implies $r = \text{false}$. */*

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Are we done?

- ▶ *Assuming* */* Invariant and $\neg(i \neq |L|)$ */*,
Do we have */* r is true if $v \in L$ and false otherwise */?* \longrightarrow *Yes!*
- ▶ Do we reach the end of the loop?

Intermezzo: The correctness of CONTAINS

Are we done?

► Do we reach the end of the loop?

2: $i, r := 0, \text{false}$.

3: **while** $i \neq |L|$ **do**

4: **if** $L[i] = v$ **then**

5: $r := \text{true}$.

6: $i := i + 1$.

7: **else**

8: $i := i + 1$.

Intermezzo: The correctness of CONTAINS

Are we done?

► Do we reach the end of the loop? \longrightarrow *Yes—obviously i will only be $0, \dots, |L|$.*

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Formal argument: prove a bound function

Define a *bound function* f on the state of the algorithm such that the output of f :

- ▶ is a *natural number* $(0, 1, 2, \dots)$.
- ▶ *strictly decreases* after each iteration of the loop body.

Intermezzo: The correctness of CONTAINS

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2: $i, r := 0, \text{false}$.

3: **while** $i \neq |L|$ **do** /* bound function: $|L| - i$ */

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► Do we reach the end of the loop? \longrightarrow *Yes—obviously i will only be $0, \dots, |L|$.*

2: $i, r := 0, \text{false}$. $\longleftarrow |L| - i$ starts at $|L|$, $|L| \geq 0$.

3: **while** $i \neq |L|$ **do** /* bound function: $|L| - i$ */ $\longleftarrow |L| - i$ stops at 0.

4: **if** $L[i] = v$ **then**

5: $r := \text{true}$.

6: $i := i + 1$. $\longleftarrow |L| - i$ strictly decreases.

7: **else**

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Intermezzo: How to prove correctness

Summary

- ▶ Define a *pre-condition*: What restrictions do we require on the input?
- ▶ Define a *post-condition*: What should the output be?
- ▶ Prove that *running the program* turns the pre-condition into the post-condition.

Intermezzo: How to prove correctness

Summary

- ▶ Define a *pre-condition*: What restrictions do we require on the input?
- ▶ Define a *post-condition*: What should the output be?
- ▶ Prove that *running the program* turns the pre-condition into the post-condition.

Hard parts: loops \longrightarrow invariants (induction proofs) and bound functions.

Intermezzo: How to prove correctness

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On finding invariants

Most induction proofs are *easy* if you have the correct *induction hypothesis*.

Finding the induction hypothesis (invariant) is the *hard part* \longrightarrow trial and error.

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Take inspiration from what should hold *after the loop* and *what is changed during the loop*.

Example: CONTAINS

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/* inv:  $0 \leq i \leq |L|$ ,  $v \in L[0, i)$  implies  $r = \text{true}$ ,  $v \notin L[0, i)$  implies  $r = \text{false}$ . */
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```

A simple algorithm: CONTAINS

Problem

Given a list L and value v , return $v \in L$.

Algorithm CONTAINS(L, v):

```
1:  $i, r := 0, \text{false}$ .  
2: while  $i \neq |L|$  do  
3:   if  $L[i] = v$  then  
4:      $r := \text{true}$ .  
5:      $i := i + 1$ .  
6:   else  
7:      $i := i + 1$ .  
8: return  $r$ .
```

What is the complexity of CONTAINS?

Interested in *scalability*: How do the costs of CONTAINS *increase* when increasing $|L|$?

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We need a *scientific model* of the work done by CONTAINS

Intermezzo: The complexity of CONTAINS

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1: $i, r := 0, \text{false}.$	$\leftarrow 2 \text{ instruction}(s).$
2: while $i \neq L $ do	$\leftarrow 2 \text{ instruction}(s).$
3: if $L[i] = v$ then	$\leftarrow 3 \text{ instruction}(s).$
4: $r := \text{true}.$	$\leftarrow 1 \text{ instruction}(s).$
5: $i := i + 1.$	$\leftarrow 2 \text{ instruction}(s).$
6: else	
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8: return $r.$	$\leftarrow 1 \text{ instruction}(s).$

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Intermezzo: The complexity of CONTAINS

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$$\text{NumInstrOnlyElse}(N) = 5 + 7N \text{ with } N = |L|.$$

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3: if $L[i] = v$ then	\leftarrow 3 instruction(s).	
4: $r := \text{true}.$	\leftarrow 1 instruction(s).	} m times.
5: $i := i + 1.$	\leftarrow 2 instruction(s).	
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$$\text{NumInstr}(N) = 5 + 7N + m \text{ with } N = |L|.$$

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A *scientific model* allows predictions

Assume: CONTAINS with a list L , $|L| = 1000$, takes $12 \mu\text{s}$.

Predict: How long does CONTAINS take with a list of 2000 values?

Intermezzo: The complexity of CONTAINS

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Argument

1. $\text{NumInstrOnlyElse}(1000) = 7005$ instructions $\longrightarrow 12 \mu\text{s}$.
2. $\text{NumInstrOnlyElse}(2000) = 14\,005$ instructions \longrightarrow

$$\frac{14005}{7005} \cdot 12 \mu\text{s} \approx 2 \cdot 12 \mu\text{s} = 24 \mu\text{s}.$$

Intermezzo: The complexity of CONTAINS

What is the complexity of CONTAINS if $v \notin L$?

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Assume: CONTAINS with a list L , $|L| = 1000$, takes $12 \mu\text{s}$.

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Useful models are *simple* and make *correct* predictions

- ▶ Are our predictions correct?
- ▶ Is our model simple?

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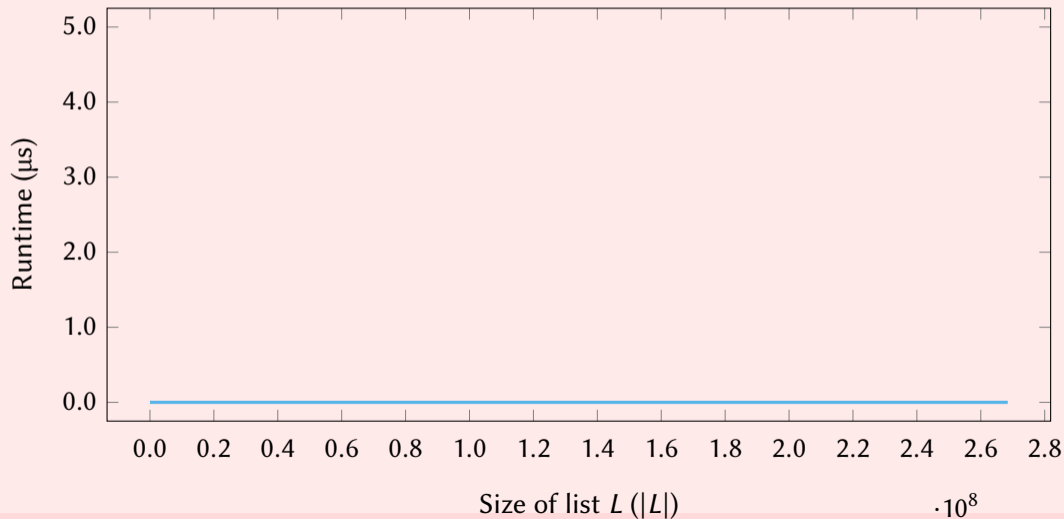
Predict: How long does CONTAINS take with a list of 2000 values? $\rightarrow 24 \mu\text{s}$.

Useful models are *simple* and make *correct* predictions

- ▶ Are our predictions correct? \rightarrow *Lets implement CONTAINS and measure.*
- ▶ Is our model simple?

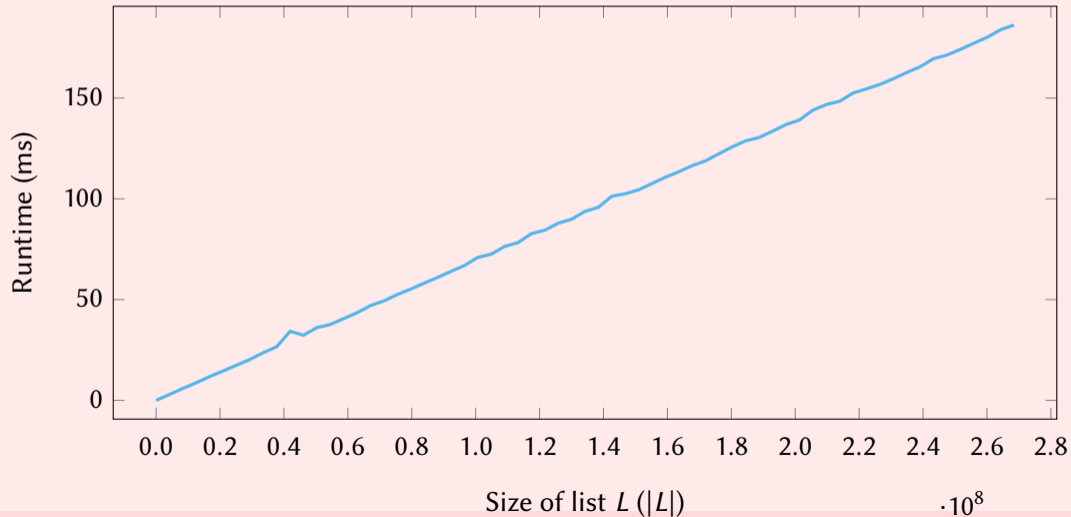
Intermezzo: The complexity of CONTAINS

First Attempt



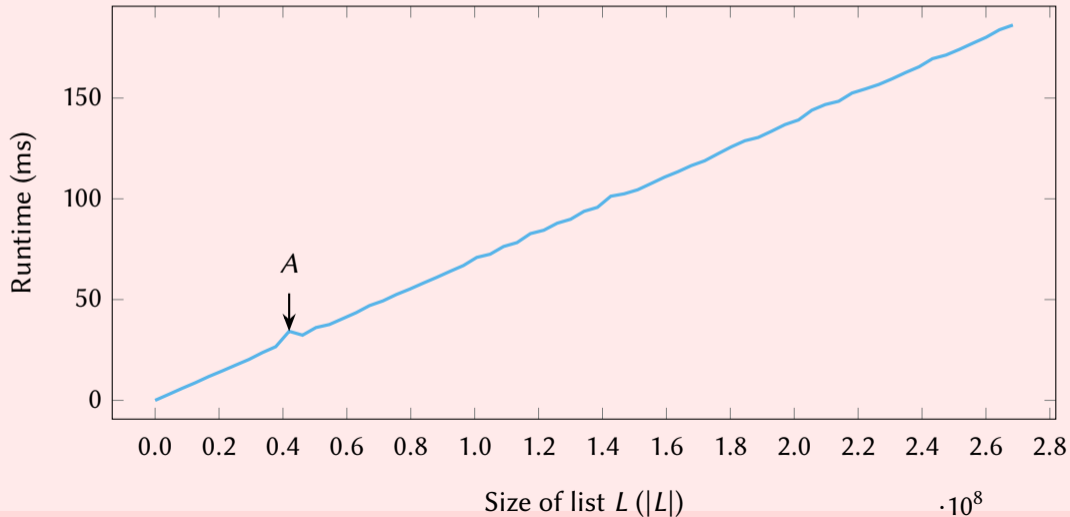
Intermezzo: The complexity of CONTAINS

Second Attempt



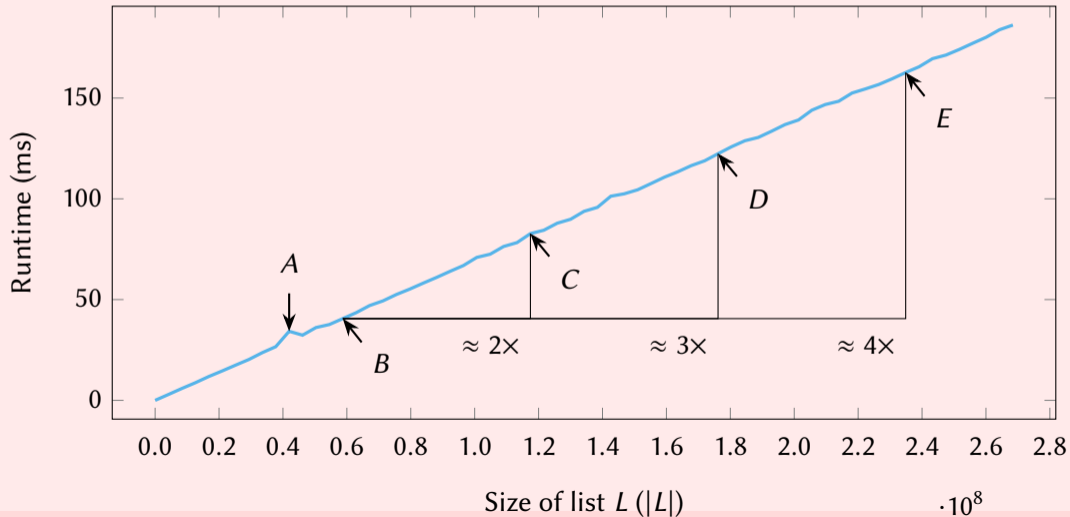
Intermezzo: The complexity of CONTAINS

Second Attempt



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Intermezzo: The complexity of CONTAINS

What is the complexity of CONTAINS if $v \notin L$?

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Assume: CONTAINS with a list L , $|L| = 1000$, takes $12 \mu\text{s}$.

Predict: How long does CONTAINS take with a list of 2000 values? $\longrightarrow 24 \mu\text{s}$.

Useful models are *simple* and make *correct* predictions

- ▶ Are our predictions correct? \longrightarrow *Yes*.
- ▶ Is our model simple? \longrightarrow *No: Runtime(N) = N predicts the same!*

Intermezzo: The complexity of CONTAINS

What is the complexity of CONTAINS if $v \notin L$?

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Assume: CONTAINS with a list L , $|L| = 1000$, takes $12 \mu\text{s}$.

Predict: How long does CONTAINS take with a list of 2000 values? $\longrightarrow 24 \mu\text{s}$.

Useful models are *simple* and make *correct* predictions

- ▶ Are our predictions correct? \longrightarrow *Yes*.
- ▶ Is our model simple? \longrightarrow *No: Runtime(N) = N predicts the same!*
Also: Our instruction counting is mostly fiction!

A simple algorithm: CONTAINS

Problem

Given a list L and value v , return $v \in L$.

Algorithm CONTAINS(L, v):

- 1: $i, r := 0, \text{false}$.
- 2: **while** $i \neq |L|$ **do**
- 3: **if** $L[i] = v$ **then**
- 4: $r := \text{true}$.
- 5: $i := i + 1$.
- 6: **else**
- 7: $i := i + 1$.
- 8: **return** r .

Theorem

CONTAINS is *correct*, its *runtime complexity* is modelled by $\text{ContainsRuntime}(|L|) = |L|$, and its *memory complexity* is modelled by $\text{ContainsMemory}(|L|) = 1$.

Comparing algorithm: Runtime complexity

Say we have two algorithms for the *contains* problem

- ▶ CONTAINS with $C.\text{Runtime}(|L|) = |L|$.
- ▶ ALTC with $\text{AltCRuntime}(|L|) = |L|^2$.

Which one is *faster*?

Can we conclude that CONTAINS is always fastest, ALTC is slowest?

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Which one is *faster*?

Input size	1000	
Runtime CONTAINS	12 μs	
Runtime ALTC	3 μs	
<i>Speed up of ALTC</i>	4 \times	

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Which one is *faster*?

Input size	1000	2000
Runtime CONTAINS	12 μs	24 μs
Runtime ALTC	3 μs	12 μs
<i>Speed up of ALTC</i>	4 \times	2 \times

Argument

- ▶ $C.\text{Runtime}(2000) = 2000 = 2 \cdot 1000 = 2 \cdot C.\text{Runtime}(1000)$.
- ▶ $\text{AltCRuntime}(2000) = 2000^2 = 2^2 \cdot 1000^2 = 2^2 \cdot \text{AltCRuntime}(1000)$.

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Say we have two algorithms for the *contains* problem

- ▶ CONTAINS with $C.\text{Runtime}(|L|) = |L|$.
- ▶ ALTC with $\text{AltCRuntime}(|L|) = |L|^2$.

Which one is *faster*?

Input size	1000	2000	4000
Runtime CONTAINS	12 μs	24 μs	48 μs
Runtime ALTC	3 μs	12 μs	48 μs
<i>Speed up of ALTC</i>	4 \times	2 \times	1 \times

Argument

- ▶ $C.\text{Runtime}(4000) = 4000 = 4 \cdot 1000 = 4 \cdot C.\text{Runtime}(1000)$.
- ▶ $\text{AltCRuntime}(4000) = 4000^2 = 4^2 \cdot 1000^2 = 4^2 \cdot \text{AltCRuntime}(1000)$.

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Say we have two algorithms for the *contains* problem

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- ▶ ALTC with $\text{AltCRuntime}(|L|) = |L|^2$.

Which one is *faster*?

Input size	1000	2000	4000	8000
Runtime CONTAINS	12 μs	24 μs	48 μs	96 μs
Runtime ALTC	3 μs	12 μs	48 μs	192 μs
<i>Speed up of ALTC</i>	4 \times	2 \times	1 \times	0.5 \times

Argument

- ▶ $C.\text{Runtime}(8000) = 8000 = 8 \cdot 1000 = 8 \cdot C.\text{Runtime}(1000)$.
- ▶ $\text{AltCRuntime}(8000) = 8000^2 = 8^2 \cdot 1000^2 = 8^2 \cdot \text{AltCRuntime}(1000)$.

Comparing algorithm: Runtime complexity

Say we have two algorithms for the *contains* problem

- ▶ CONTAINS with $C.\text{Runtime}(|L|) = |L|$.
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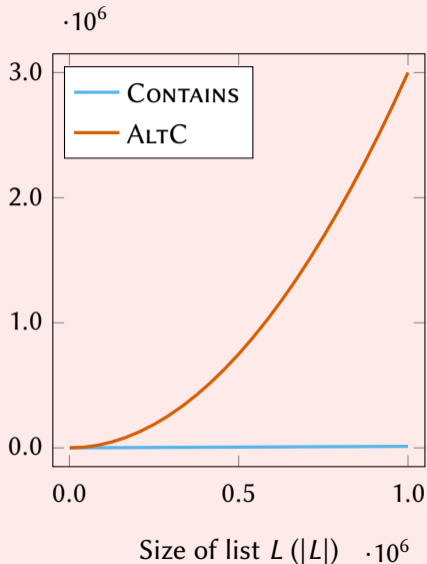
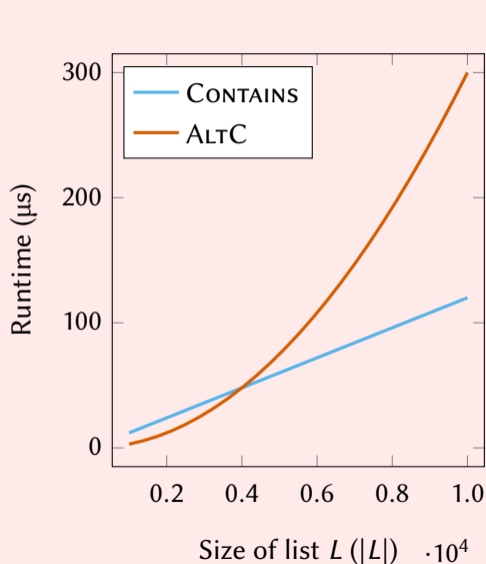
Which one is *faster*?

Input size	1000	2000	4000	8000	1 000 000
Runtime CONTAINS	12 μs	24 μs	48 μs	96 μs	12 s
Runtime ALTC	3 μs	12 μs	48 μs	192 μs	3000 s
<i>Speed up of ALTC</i>	4 \times	2 \times	1 \times	0.5 \times	0.004 \times

Argument

- ▶ $C.\text{Runtime}(1\,000\,000) = 1\,000\,000 = 1000 \cdot 1000 = 1000 \cdot C.\text{Runtime}(1000)$.
- ▶ $\text{AltCRuntime}(1\,000\,000) = 1\,000\,000^2 = 1000^2 \cdot 1000^2 = 1000^2 \cdot \text{AltCRuntime}(1000)$.

Comparing algorithm: Runtime complexity



Comparing algorithm: Runtime complexity

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- ▶ ALTC with $\text{AltCRuntime}(|L|) = |L|^2$.

Which one is *faster*?

Can we conclude that CONTAINS is always fastest, ALTC is slowest? \longrightarrow *No!*

Comparing algorithm: Runtime complexity

Say we have two algorithms for the *contains* problem

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No: our comparisons shows *differences in growth rates*: $|L|$ versus $|L|^2 \longrightarrow$
for large-enough inputs, ALTC should always be *much slower* than CONTAINS.

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Remember: We are interested in *scalability* of algorithms

For large-enough inputs, CONTAINS will always be much faster than ALTC *because* the *order of growth* of $C.\text{Runtime}$ is *lower* than the *order of growth* of AltCRuntime .

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Runtime complexity (size of input: N)		Which is faster? (for large-enough N)
ALGORITHM 1	ALGORITHM 2	
$5 + 7N$	$3N + 100$	
$5 + 7N$	$100 \log_2(N) + 2$	
$5 + 7N$	$N(N - 1)/2$	
$5 + 7N$	$1000N^{\frac{1}{2}} - 120$	
$2N^3 + 1000$	$2^N - 1$	

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$5 + 7N$	$N(N - 1)/2$	Algorithm 1
$5 + 7N$	$1000N^{\frac{1}{2}} - 120$	Algorithm 2
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Comparing algorithm: Runtime complexity

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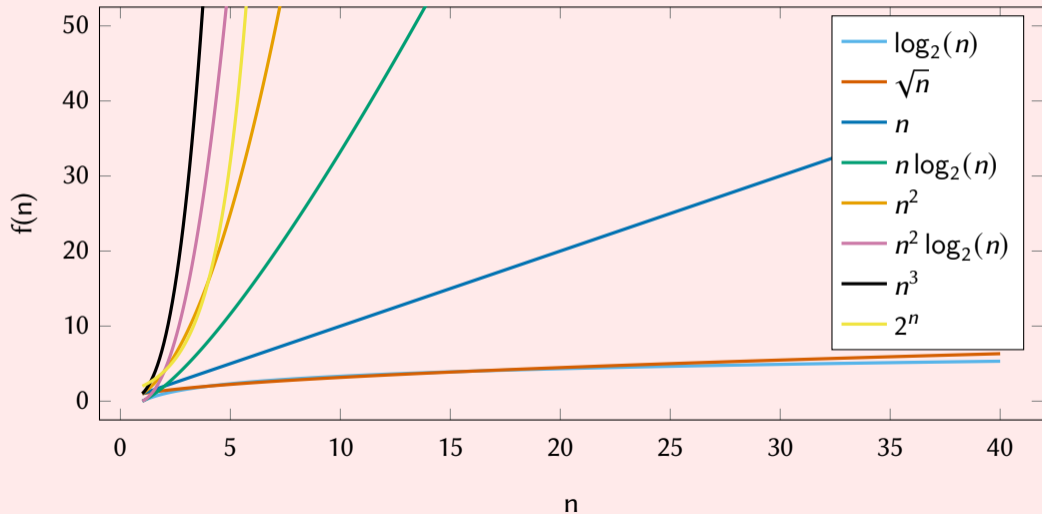
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Runtime complexity (size of input: N)		Which is faster? (for large-enough N)
ALGORITHM 1	ALGORITHM 2	
N	N	Similar
N	$\ln(N)$	Algorithm 2
N	N^2	Algorithm 1
N	\sqrt{N}	Algorithm 2
N^3	2^N	Algorithm 1

Simpler models are easier to compare!

Comparing algorithm: Runtime complexity

Some very common functions $f(n)$ —(increasing order of growth)



Comparing functions: Order of growth

Definition (informal)

Let f and g be functions of size of input n :

1. $f(n) = O(g(n))$ denotes f “scales better” than $g(n)$.

The order of growth of f is *upper bounded* by g : any increase in the runtime predicted by f as a consequence of increasing n is *at-most* the increase predicted by $g(n)$.

2. $f(n) = \Omega(g(n))$ denotes f “scales worse” than $g(n)$.

The order of growth of f is *lower bounded* by g : any increase in the runtime predicted by f as a consequence of increasing n is *at-least* the increase predicted by $g(n)$.

3. $f(n) = \Theta(g(n))$ denotes f “scales the same” as $g(n)$.

The order of growth of f is *equivalent* to g : any increase in the runtime predicted by f as a consequence of increasing n is *equivalent to* the increase predicted by $g(n)$.

In this case, we also say that $f(n)$ is *strictly bounded by* $g(n)$.

The book uses the notation $f(n) \sim (g(n))$ instead of $f(n) = \Theta(g(n))$.

Comparing functions: Order of growth

Definition (formal)

Let f and g be functions of size of input n :

1. $f(n) = \mathcal{O}(g(n))$ if there exists constants $n_0, c > 0$ such that

$$0 \leq f(n) \leq c \cdot g(n) \text{ for all } n \geq n_0.$$

2. $f(n) = \Omega(g(n))$ if there exists constants $n_0, c > 0$ such that,

$$0 \leq c \cdot g(n) \leq f(n) \text{ for all } n \geq n_0.$$

3. $f(n) = \Theta(g(n))$ if there exists constants $n_0, c_{lb}, c_{ub} > 0$ such that,

$$0 \leq c_{lb} \cdot g(n) \leq f(n) \leq c_{ub} \cdot g(n) \text{ for all } n \geq n_0.$$

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- ▶ *Constant n_0* allows us to *only* look at large inputs (larger than n_0).
Example, $n^2 > n$ *only when* inputs are large enough!
- ▶ *Constant c* hides “irrelevant details”.
Example, $3 + 7 \cdot n$ and n *model* the same behavior!

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Let f and g be functions of size of input n :

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Show that $3 + 7 \cdot n = O(n)$

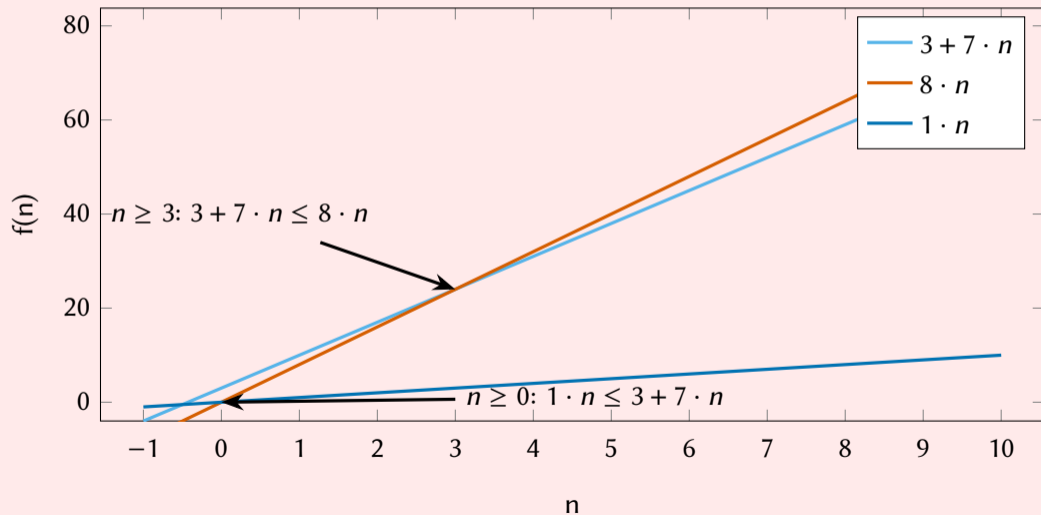
- ▶ $3 + 7 \cdot n = O(n)$. Choose $n_0 = 3$ and $c = 8$. The statement

$$\text{for all } n \geq 3, 0 \leq 3 + 7 \cdot n \leq 8 \cdot n$$

is true, completing the proof.

Comparing functions: Order of growth

Show that $3 + 7 \cdot n = \Theta(n)$



Comparing functions: Order of growth

Theorem

- ▶ *The runtime complexity of CONTAINS is $\Theta(|L|)$.*
- ▶ *The memory complexity of CONTAINS is $\Theta(1)$.*

How to compare the order of growth of functions?

How to compare the order of growth of functions?

Limits: A mathematical power tool

Let f and g be functions of n with non-negative ranges. If

$$\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} \text{ is defined and is } \begin{cases} \infty & \text{then } f(n) = \Omega(g(n)); \\ c, \text{ with } c > 0 \text{ a constant} & \text{then } f(n) = \Theta(g(n)); \\ 0 & \text{then } f(n) = \mathcal{O}(g(n)). \end{cases}$$

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$$\lim_{n \rightarrow \infty} \frac{c \cdot f(n)}{f(n)} = c \cdot \left(\lim_{n \rightarrow \infty} \frac{f(n)}{f(n)} \right) = c$$

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$$\lim_{n \rightarrow \infty} \frac{n^c}{d^n} = 0 \quad \longrightarrow \quad n^c = O(d^n)$$

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Example (See Example 3.26 in the course notes for details)

$$\log_a(n) = \frac{\log_b(n)}{\log_b(a)} = \frac{1}{\log_b(a)} \cdot \log_b(n) \quad \longrightarrow \quad \log_a(n) = \Theta(\log_b(n))$$

$$\lim_{n \rightarrow \infty} \frac{\log_2(n)^c}{n^d} = 0 \quad \longrightarrow \quad \log_2(n)^c = O(n^d)$$

$$\lim_{n \rightarrow \infty} \frac{d^{n/u}}{c^{n/v}} = 0 \quad (\text{if } c \geq d \geq 1, u \geq v \geq 1) \quad \longrightarrow \quad d^{n/u} = O(c^{n/v})$$

$$\lim_{n \rightarrow \infty} \frac{c_1 n^{d_1} + \dots + c_m n^{d_m}}{n^{d_i}} = c_i \quad (d_i = \max(d_1, \dots, d_m)) \quad \longrightarrow \quad c_1 n^{d_1} + \dots + c_m n^{d_m} = \Theta(n^{d_i})$$

$$\lim_{n \rightarrow \infty} \frac{f(n) + g(n)}{g(n)} = 1 \quad (\text{if } f(n) = O(g(n))) \quad \longrightarrow \quad f(n) + g(n) = \Theta(g(n))$$

$$\lim_{n \rightarrow \infty} \frac{h(n) \cdot f(n)}{h(n) \cdot g(n)} = 0 \quad (\text{if } f(n) = O(g(n))) \quad \longrightarrow \quad h(n) \cdot f(n) = O(h(n) \cdot g(n))$$

Reflection on CONTAINS

Is CONTAINS a *good* algorithm?

CONTAINS is correct and has a runtime complexity of $\Theta(|L|)$ \rightarrow Sounds good to me!

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Critique: CONTAINS is *too specialized* \rightarrow .

We cannot use CONTAINS for anything else than the contains problem!

Example

- ▶ Searching in only *part* of the list?
- ▶ Finding where v is in the list?

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Algorithm LINEARSEARCH(L, v, o):

Input: L is an *array*, v a value, $0 \leq o \leq |L|$.

1: $r := o$.

/* invariant: " $o \leq r \leq |L|$ and $v \notin L[o, r]$ ", bound function: $|L| - r$ */

2: **while** $r \neq |L|$ **and also** $L[r] \neq v$ **do**

3: $r := r + 1$.

4: **return** r .

Result: return the first offset r , $o \leq r < |L|$, with $L[r] = v$ or,
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Algorithm LSCONTAINS(L, v):

1: **return** LINEARSEARCH($L, v, 0$) $\neq |L|$.

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Problem: Modeling runtime complexity in terms of *only the input* limits us!

Assume: $L[i] = v$ and i is the *first* offset after o equivalent to v .

The runtime complexity of LINEARSEARCH is $\Theta(i - o)$.

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The runtime complexity of LINEARSEARCH is $\Theta(i - o)$ with $i = \text{LINEARSEARCH}(L, v, o)$.