

Sorting

SFWRENG 2CO3: Data Structures and Algorithms

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Why sorting

Most computational problems involve *data processing*.

Processing data is typically much simpler if that data is *sorted*.

Example

Finding values: LOWERBOUND versus LINEARSEARCH.

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The analysis of *sorting* will require universal tools and techniques.

Sort algorithms utilize common design strategies for algorithms.

The power of sorting: The two-sum problem

Problem

Given a list $L[0 \dots N)$ of distinct weights and a target weight w , find all distinct values $v_1, v_2 \in L$ with $w = v_1 + v_2$.

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- ▶ $L[i] + L[j] = w = L[k] + L[m]$.
- ▶ $L[i] < L[k]$ implies $L[j] > L[m]$.

The power of sorting: The two-sum problem

Problem

Given a list $L[0 \dots N]$ of distinct weights and a target weight w , find all distinct values $v_1, v_2 \in L$ with $w = v_1 + v_2$.

L (sorted):

1	3	4	5	7	8	9	10
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Target weight: $w = 11$.

Can we do better than $\Theta(N \log_2(N))$ if L is ordered?

Assume that $(L[i], L[j])$ and $(L[k], L[m])$ are in the output with $i < k$.

- ▶ $L[i] + L[j] = w = L[k] + L[m]$.
- ▶ $L[i] < L[k]$ implies $L[j] > L[m]$.

We can search from both ends in L : position i as a *lower bound* and j as an *upper bound*.

The power of sorting: The two-sum problem

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Algorithm BESTTWO SUM(L, w):

Input: *Ordered* list $L[0 \dots N]$ of N distinct weights, target weight w .

- 1: $result :=$ empty bag.
- 2: $i, j := 0, N - 1$.
- 3: **while** $i < j$ **do**
- 4: **if** $L[i] + L[j] = w$ **then**
- 5: add $(L[i], L[j])$ to $result$.
- 6: $i, j := i + 1, j - 1$.
- 7: **else if** $L[i] + L[j] < w$ **then**
- 8: $i := i + 1$.
- 9: **else**
- 10: $j := j - 1$.
- 11: **return** $result$.

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1: result := empty bag.
2:  $i, j := 0, N - 1$ .
3: while  $i < j$  do
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7:   else if  $L[i] + L[j] < w$  then
8:      $i := i + 1$ .
9:   else
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11: return result.
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} $\Theta(N)$

Intermezzo: Correctness of BESTTWO SUM

Warning

Proving the correctness of BESTTWO SUM in all details is *tricky!*

Intermezzo: Correctness of BESTTWO SUM

High-level proof steps

- 1: $result :=$ empty bag.
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Intermezzo: Correctness of BESTTWO SUM

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1. Specify what the *result* should be.

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Intermezzo: Correctness of BESTTWO SUM

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Let $TS(start, end) = \{(L[i], L[j]) \mid (L[i] + L[j] = w) \wedge (start \leq i < j \leq end)\}$.

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Intermezzo: Correctness of BESTTWO SUM

High-level proof steps

1. Specify what the *result* should be. The *invariant* must establish this result!

Let $TS(start, end) = \{(L[i], L[j]) \mid (L[i] + L[j] = w) \wedge (start \leq i < j \leq end)\}$.

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Intermezzo: Correctness of BESTTWO SUM

High-level proof steps

2. Specify the *invariant*.

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Intermezzo: Correctness of BESTTWO SUM

High-level proof steps

2. Specify the *invariant*. Look at what you need *after* the loop!

Let $TS(start, end) = \{(L[i], L[j]) \mid (L[i] + L[j] = w) \wedge (start \leq i < j \leq end)\}$.

1: *result* := empty bag.

2: $i, j := 0, N - 1$.

3: **while** $i < j$ **do** /* inv: $result = TS(0, N - 1) \setminus TS(i, j)$ */

4: **if** $L[i] + L[j] = w$ **then**

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11: **return** *result*. /* $result = TS(0, N - 1)$. */

Intermezzo: Correctness of BESTTWO SUM

High-level proof steps

3. Prove the *invariant* right *before the loop*.

Let $TS(start, end) = \{(L[i], L[j]) \mid (L[i] + L[j] = w) \wedge (start \leq i < j \leq end)\}$.

1: *result* := empty bag.

2: $i, j := 0, N - 1$.

Base case: prove that the invariant holds before the loop.

3: **while** $i < j$ **do** /* inv: $result = TS(0, N - 1) \setminus TS(i, j)$ */

Intermezzo: Correctness of BESTTWO SUM

High-level proof steps

3. Prove the *invariant* right *before the loop*. Use facts established *before* the loop.

Let $TS(start, end) = \{(L[i], L[j]) \mid (L[i] + L[j] = w) \wedge (start \leq i < j \leq end)\}$.

1: *result* := empty bag.

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Known: we have $i = 0, j = N - 1$, and $result = \emptyset$ (due to assignments).

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Hence, $TS(0, N - 1) \setminus TS(i, j) = \emptyset = result$.

Base case: the invariant holds before the loop.

3: **while** $i < j$ **do** /* inv: $result = TS(0, N - 1) \setminus TS(i, j)$ */

Intermezzo: Correctness of BESTTWO SUM

High-level proof steps

4. Prove that the *invariant* is maintained by the loop.

Let $TS(start, end) = \{(L[i], L[j]) \mid (L[i] + L[j] = w) \wedge (start \leq i < j \leq end)\}$.

Given: invariant and $i < j \rightarrow result = TS(0, N - 1) \setminus TS(i, j)$ and $i < j$.

4: **if** $L[i] + L[j] = w$ **then**

5: add $(L[i], L[j])$ to *result*.

6: $i, j := i + 1, j - 1$.

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Induction step: prove that the invariant holds after each step of the loop.

Intermezzo: Correctness of BESTTWO SUM

High-level proof steps

5. An if-statement introduces a case distinction: prove each branch separately.

Let $TS(start, end) = \{(L[i], L[j]) \mid (L[i] + L[j] = w) \wedge (start \leq i < j \leq end)\}$.

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By $L[i] + L[j] = w$ and the Definition of TS , we have: $(L[i], L[j]) \in TS(i, j)$.

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High-level proof steps

6. Carry over all facts obtained via the assignments.

Let $TS(start, end) = \{(L[i], L[j]) \mid (L[i] + L[j] = w) \wedge (start \leq i < j \leq end)\}$.

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- 5: add $(L[i], L[j])$ to $result$.

- 6: $i, j := i + 1, j - 1$.

Known: $result_{new} = result_{old} \cup \{(L[i_{old}], L[j_{old}])\}$, $i_{new} = i_{old} + 1$, $j_{new} = j_{old} - 1$,
 $result_{old} = TS(0, N - 1) \setminus TS(i_{old}, j_{old})$, and $(L[i_{old}], L[j_{old}]) \in TS(i_{old}, j_{old})$.

Induction step: prove that the invariant holds after each step of the loop.

Intermezzo: Correctness of BESTTWO SUM

High-level proof steps

7. Complete the proof for this case using all provided facts.

Let $TS(start, end) = \{(L[i], L[j]) \mid (L[i] + L[j] = w) \wedge (start \leq i < j \leq end)\}$.

Given: invariant and $i < j \rightarrow result = TS(0, N - 1) \setminus TS(i, j)$ and $i < j$.

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$result_{new} = (TS(0, N - 1) \setminus TS(i_{old}, j_{old})) \cup \{(L[i_{old}], L[j_{old}])\}$.

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Intermezzo: Correctness of BESTTWO SUM

High-level proof steps

8. Next, the *else if* case of the case distinction.

Let $TS(start, end) = \{(L[i], L[j]) \mid (L[i] + L[j] = w) \wedge (start \leq i < j \leq end)\}$.

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Given: $result = TS(0, N - 1) \setminus TS(i, j)$, $i < j$, and $L[i] + L[j] < w$.

By $L[i] + L[j] < w$ and the Definition of TS , we have: $(L[i], v) \notin TS(i, j), \forall v$.

8: $i := i + 1$.

Known: $i_{new} = i_{old} + 1$,

$result = TS(0, N - 1) \setminus TS(i_{old}, j)$, and $(L[i_{old}], v) \notin TS(i_{old}, j)$.

Need to prove: $result = TS(0, N - 1) \setminus TS(i_{new}, j)$.

$result = TS(0, N - 1) \setminus TS(i_{old}, j)$.

Induction step: prove that the invariant holds after each step of the loop.

Intermezzo: Correctness of BESTTWO SUM

High-level proof steps

8. Next, the *else if* case of the case distinction.

Let $TS(start, end) = \{(L[i], L[j]) \mid (L[i] + L[j] = w) \wedge (start \leq i < j \leq end)\}$.

Given: invariant and $i < j \rightarrow result = TS(0, N - 1) \setminus TS(i, j)$ and $i < j$.

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Intermezzo: Correctness of BESTTWO SUM

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$result = TS(0, N - 1) \setminus TS(i_{new}, j)$.

Induction step: the invariant holds after each step of the loop.

Intermezzo: Correctness of BESTTWO SUM

High-level proof steps

9. Finally, the *else* case of the case distinction (analogous).

Let $TS(start, end) = \{(L[i], L[j]) \mid (L[i] + L[j] = w) \wedge (start \leq i < j \leq end)\}$.

Given: invariant and $i < j \rightarrow result = TS(0, N - 1) \setminus TS(i, j)$ and $i < j$.

4: **if** $L[i] + L[j] = w$ **then**

5: add $(L[i], L[j])$ to *result*.

6: $i, j := i + 1, j - 1$.

7: **else if** $L[i] + L[j] < w$ **then**

8: $i := i + 1$.

9: **else**

10: $j := j - 1$.

Induction step: prove that the invariant holds after each step of the loop.

Intermezzo: Correctness of BESTTWO SUM

High-level proof steps

10. The invariant holds!

Let $TS(start, end) = \{(L[i], L[j]) \mid (L[i] + L[j] = w) \wedge (start \leq i < j \leq end)\}$.

1: *result* := empty bag.

2: $i, j := 0, N - 1$.

3: **while** $i < j$ **do** /* inv: $result = TS(0, N - 1) \setminus TS(i, j)$ */

4: **if** $L[i] + L[j] = w$ **then**

5: add $(L[i], L[j])$ to *result*.

6: $i, j := i + 1, j - 1$.

7: **else if** $L[i] + L[j] < w$ **then**

8: $i := i + 1$.

9: **else**

10: $j := j - 1$.

Known: invariant and $\neg(i < j) \rightarrow result = TS(0, N - 1) \setminus TS(i, j)$ and $i \geq j$.

11: **return** *result*. /* $result = TS(0, N - 1)$. */

Intermezzo: Correctness of BESTTWO SUM

High-level proof steps

10. The invariant holds! Do not forget termination of the while-loop.

Let $TS(start, end) = \{(L[i], L[j]) \mid (L[i] + L[j] = w) \wedge (start \leq i < j \leq end)\}$.

1: *result* := empty bag.

2: $i, j := 0, N - 1$.

3: **while** $i < j$ **do** /* inv: $result = TS(0, N - 1) \setminus TS(i, j)$; bf: $j - i$ */

4: **if** $L[i] + L[j] = w$ **then**

5: add $(L[i], L[j])$ to *result*.

6: $i, j := i + 1, j - 1$.

7: **else if** $L[i] + L[j] < w$ **then**

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Intermezzo: Correctness of BESTTWO SUM

High-level proof steps

11. Prove the post-condition.

Let $TS(start, end) = \{(L[i], L[j]) \mid (L[i] + L[j] = w) \wedge (start \leq i < j \leq end)\}$.

Known: invariant and $\neg(i < j) \rightarrow result = TS(0, N - 1) \setminus TS(i, j)$ and $i \geq j$.

11: **return** *result*. /* *result* = $TS(0, N - 1)$. */

Intermezzo: Correctness of BESTTWO SUM

High-level proof steps

11. Prove the post-condition.

Let $TS(start, end) = \{(L[i], L[j]) \mid (L[i] + L[j] = w) \wedge (start \leq i < j \leq end)\}$.

Known: invariant and $\neg(i < j) \rightarrow result = TS(0, N - 1) \setminus TS(i, j)$ and $i \geq j$.

By $i \geq j$ and the Definition of TS , we have $TS(i, j) = \emptyset$.

11: **return** *result*. /* *result* = $TS(0, N - 1)$. */

Intermezzo: Correctness of BESTTWO SUM

High-level proof steps

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Let $TS(start, end) = \{(L[i], L[j]) \mid (L[i] + L[j] = w) \wedge (start \leq i < j \leq end)\}$.

Known: invariant and $\neg(i < j) \rightarrow result = TS(0, N - 1) \setminus TS(i, j)$ and $i \geq j$.

By $i \geq j$ and the Definition of TS , we have $TS(i, j) = \emptyset$.

Hence, $result = TS(0, N - 1) \setminus TS(i, j) = TS(0, N - 1) \setminus \emptyset = TS(0, N - 1)$.

11: **return** *result*. /* *result* = $TS(0, N - 1)$. */

Intermezzo: Correctness of BESTTWO SUM

Warning

You cannot learn correctness proofs from slides: practice on simple algorithms yourself!

A first sort algorithm: SELECTIONSORT

5	3	9	1	7
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Algorithm SELECTIONSORT(L):

Input: List $L[0 \dots N]$ of N values.

- 1: **for** $pos := 0$ **to** $N - 2$ **do**
- 2: Find the position p of the *minimum value* in $L[pos \dots N]$.
- 3: Exchange $L[pos]$ and $L[p]$.

A first sort algorithm: SELECTIONSORT



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A first sort algorithm: SELECTIONSORT

sorted
(and smallest values)

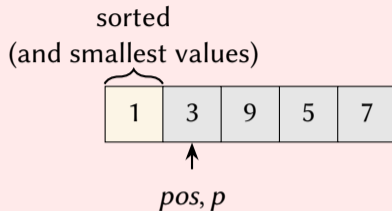


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sorted
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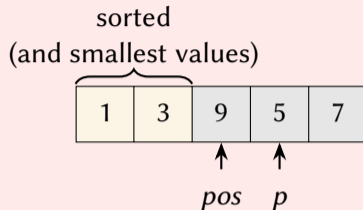


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A first sort algorithm: SELECTIONSORT

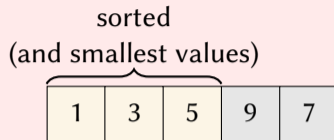


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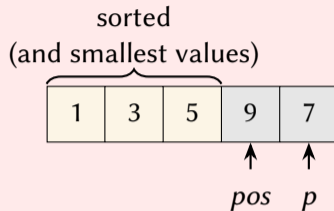


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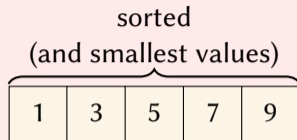


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A first sort algorithm: SELECTIONSORT



Algorithm SELECTIONSORT(L):

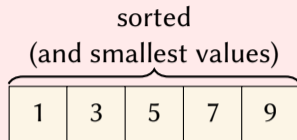
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Runtime complexity of SELECTIONSORT

A good estimate: number of comparisons and changes to list values.

A first sort algorithm: SELECTIONSORT



Algorithm SELECTIONSORT(L):

Input: List $L[0 \dots N]$ of N values.

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Input: List $L[0 \dots N]$ of N values.

1: **for** $pos := 0$ **to** $N - 2$ **do**

 Find the position p of the *minimum value* in $L[pos \dots N]$.

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3: **for** $i := pos + 1$ **to** $N - 1$ **do**

4: **if** $L[i] < L[p]$ **then**

5: $p := i$.

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6: Exchange $L[pos]$ and $L[p]$.

} Comparisons: $N - 1 - pos$.
Changes: 0.

Runtime complexity of SELECTIONSORT

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A first sort algorithm: SELECTIONSORT

Algorithm SELECTIONSORT(L):

Input: List $L[0 \dots N]$ of N values.

```
1: for  $pos := 0$  to  $N - 2$  do  
2:    $p := pos$ .  
3:   for  $i := pos + 1$  to  $N - 1$  do  
4:     if  $L[i] < L[p]$  then  
5:        $p := i$ .  
6:   Exchange  $L[pos]$  and  $L[p]$ .
```

Comparisons: $\sum_{pos=0}^{N-2} (N - 1 - pos)$.

Changes: $2(N - 1)$.

Runtime complexity of SELECTIONSORT

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Comparisons: $\sum_{pos=0}^{N-2} (N - 1 - pos)$.

Changes: $2(N - 1)$.

Runtime complexity of SELECTIONSORT

A good estimate: number of comparisons and changes to list values.

$$\text{Comparisons: } \sum_{pos=0}^{N-2} (N - 1 - pos) = \sum_{j=1}^{N-1} j$$

A first sort algorithm: SELECTIONSORT

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Comparisons: $\sum_{pos=0}^{N-2} (N - 1 - pos)$.

Changes: $2(N - 1)$.

Runtime complexity of SELECTIONSORT

A good estimate: number of comparisons and changes to list values.

$$\text{Comparisons: } \sum_{pos=0}^{N-2} (N - 1 - pos) = \sum_{j=1}^{N-1} j = \frac{N(N - 1)}{2}$$

A first sort algorithm: SELECTIONSORT

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```

Comparisons: $\sum_{pos=0}^{N-2} (N - 1 - pos) = \Theta(N^2)$.

Changes: $2(N - 1) = \Theta(N)$.

Runtime complexity of SELECTIONSORT

A good estimate: number of comparisons and changes to list values.

$$\text{Comparisons: } \sum_{pos=0}^{N-2} (N - 1 - pos) = \sum_{j=1}^{N-1} j = \frac{N(N-1)}{2} = \Theta(N^2).$$

A first sort algorithm: SELECTIONSORT

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Input: List $L[0 \dots N]$ of N values.

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- 4: **if** $L[i] < L[p]$ **then**
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- 6: Exchange $L[pos]$ and $L[p]$.

Correctness of SELECTIONSORT: Some tips

- ▶ Rework the for-loops into while loops.
- ▶ The inner loop only changes p : prove whatever that loop does separately.
- ▶ Include as much information into the invariant of the outer loop.
What exactly do we know about the values in $L[0 \dots pos]$.
- ▶ A complete proof guarantees that list L keeps all original values!

A second sort algorithm: INSERTIONSORT

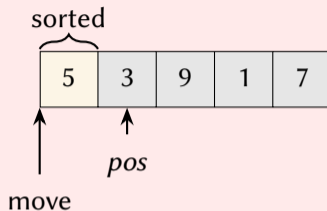


Algorithm INSERTIONSORT(L):

Input: List $L[0 \dots N)$ of N values.

- 1: **for** $pos := 1$ **to** $N - 1$ **do**
- 2: $v := L[pos]$.
- 3: Move all values $w \in L[0 \dots pos)$ with $v < w$ one to the right.
- 4: $L[pos] := v$.

A second sort algorithm: INSERTIONSORT

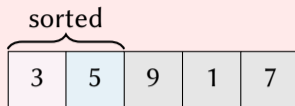


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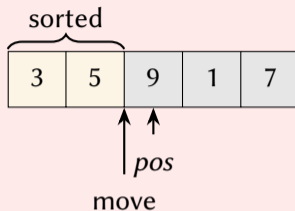


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A second sort algorithm: INSERTIONSORT

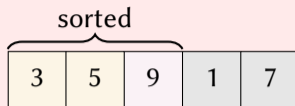


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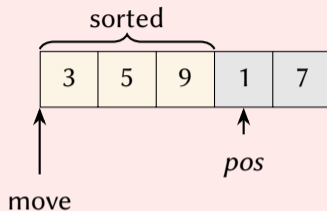


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A second sort algorithm: INSERTIONSORT

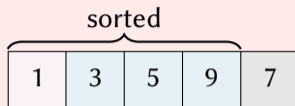


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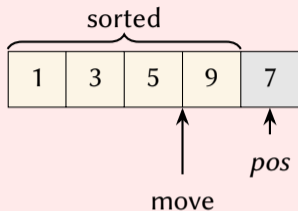


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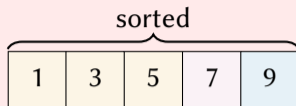


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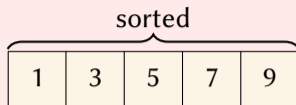


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 Move all values $w \in L[0 \dots pos)$ with $v < w$ one to the right.

3: $p := pos$.

4: **while** $p > 0$ **and** $v < L[p - 1]$ **do**

5: $L[p] := L[p - 1]$.

6: $p := p - 1$.

7: $L[p] := v$.

Runtime complexity of INSERTIONSORT

A good estimate: number of comparisons and exchanges of list values.

A second sort algorithm: INSERTIONSORT

Algorithm INSERTIONSORT(L):

Input: List $L[0 \dots N]$ of N values.

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2: $v := L[pos]$.

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} Comparisons: $\leq pos$.
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$$\left. \begin{array}{l} \text{Comparisons: } \leq \sum_{pos=1}^{N-1} pos. \end{array} \right\}$$

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When does INSERTIONSORT have N^2 comparisons and changes?

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Runtime complexity of INSERTIONSORT

A good estimate: number of comparisons and exchanges of list values.

When does INSERTIONSORT have N^2 comparisons and changes?

Reverse-ordered array: every next array is moved to the start of the list.

A second sort algorithm: INSERTIONSORT

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Input: List $L[0 \dots N]$ of N values.

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1: for  $pos := 1$  to  $N - 1$  do
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When does INSERTIONSORT have less than N^2 comparisons and changes?

A second sort algorithm: INSERTIONSORT

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Runtime complexity of INSERTIONSORT

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When does INSERTIONSORT have less than N^2 comparisons and changes?

Ordered array: N comparisons and changes as every value stays in place.

A second sort algorithm: INSERTIONSORT

Algorithm INSERTIONSORT(L):

Input: List $L[0 \dots N]$ of N values, $L = \mathcal{L}$.

1: $pos := 1$.

2: **while** $pos \neq N$ **do**

 /* inv: $L[0 \dots pos)$ is ordered and L holds the same values as \mathcal{L} , bf: $N - pos$. */

3: $v := L[pos]$.

4: $p := pos$.

5: **while** $p > 0$ **and** $v < L[p - 1]$ **do**

 /* inv: $F = L[0 \dots p)$ is ordered, $S = L[p + 1 \dots pos + 1)$ is ordered, all values in F are smaller than the values in S , all values in S are larger than v , and the values in F , S , $[v]$, and $L[pos + 1 \dots, N)$ are exactly the values in \mathcal{L} , bf: p . */

6: $L[p] := L[p - 1]$.

7: $p := p - 1$.

8: $L[p] := v$.

9: $pos := pos + 1$.

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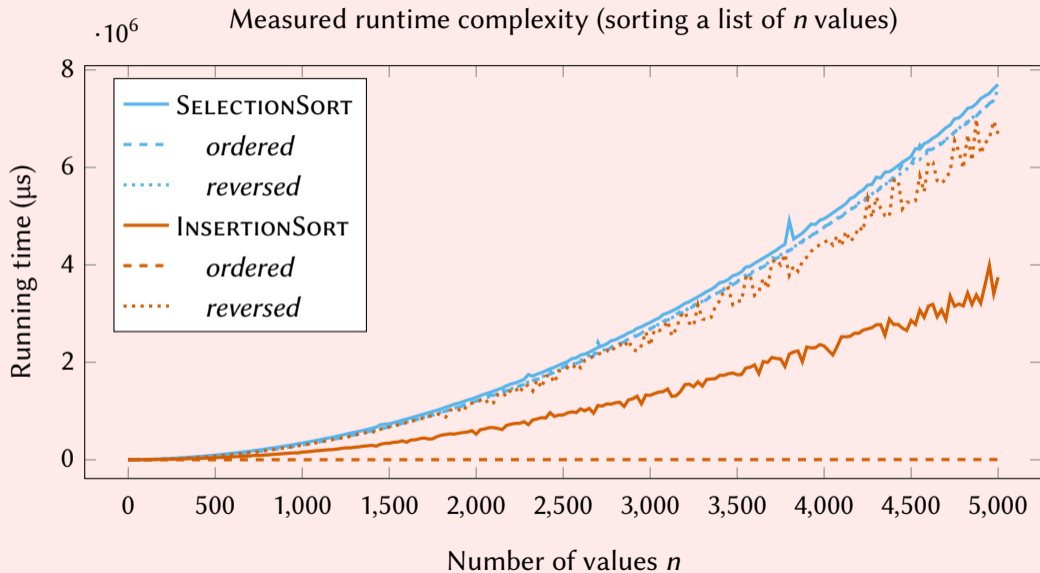
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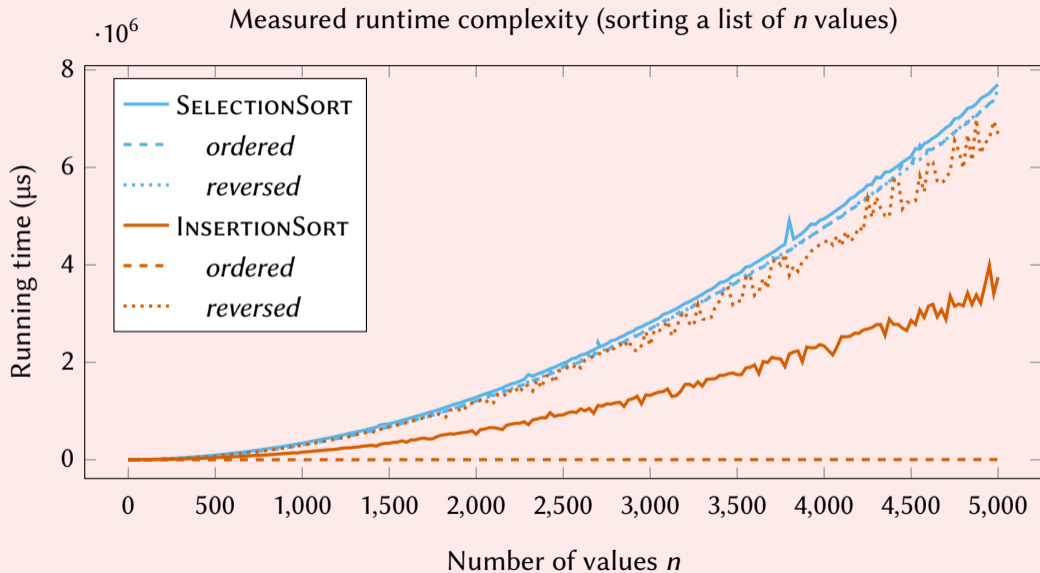
A summary of basic sorting

	Comparisons	Changes	Memory
SELECTIONSORT	$\Theta(N^2)$	$\Theta(N)$	$\Theta(1)$
INSERTIONSORT	$O(N^2)$	$O(N^2)$	$\Theta(1)$

A summary of basic sorting



A summary of basic sorting



Toward faster sorting

The issue with SELECTIONSORT and INSERTIONSORT

- ▶ The algorithms do not perform “global reorderings”.
- ▶ The algorithms sort one element at a time.
E.g., small elements at the end of the list are moved to the front one at a time.

MERGESORTR: Sorting using divide-and-conquer

Divide-and-conquer

Divide Turn problem into smaller subproblems.

Conquer Solve the smaller subproblems using *recursion*.

Combine Combine the subproblem solutions into a final solution.

MERGESORTR: Sorting using divide-and-conquer

Divide-and-conquer

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LOWERBOUNDREC is a divide-and-conquer algorithm.

MERGESORTR: Sorting using divide-and-conquer

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Break the list in two halves.

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Merge two sorted halves together to obtain the result.

MERGESORTR: High-level overview

Algorithm MERGESORTR($L[start \dots end]$):

2	6	3	5	1	4
---	---	---	---	---	---

MERGESORTR: High-level overview

Algorithm MERGESORTR($L[start \dots end]$):

1: **if** $end - start > 1$ **then**

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MERGESORTR: High-level overview

Algorithm MERGESORTR($L[start \dots end]$):

- 1: **if** $end - start > 1$ **then**
- 2: $mid := (end - start) \text{ div } 2$.

6: **else return** L .

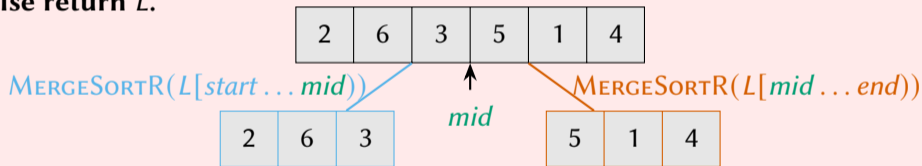


MERGESORTR: High-level overview

Algorithm MERGESORTR($L[start \dots end]$):

- 1: **if** $end - start > 1$ **then**
- 2: $mid := (end - start) \text{ div } 2$.
- 3: $L_1 := \text{MERGESORTR}(L[start \dots mid])$.
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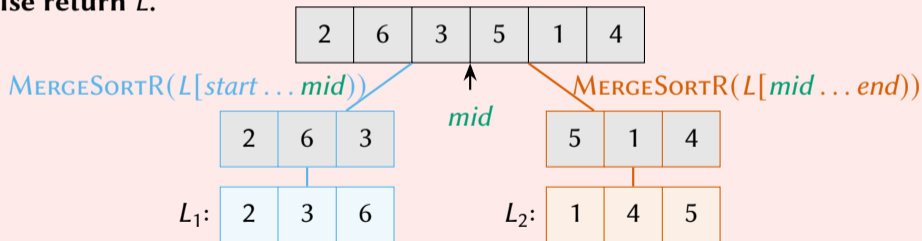


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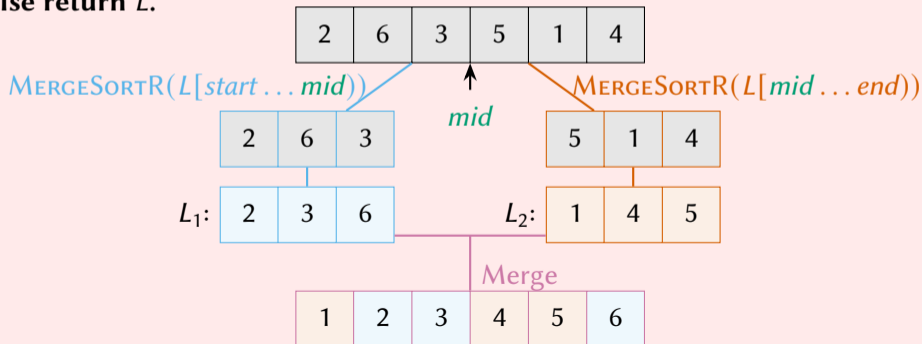
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- 3: $L_1 := \text{MERGESORTR}(L[start \dots mid])$.
- 4: $L_2 := \text{MERGESORTR}(L[mid \dots end])$.
- 5: **return** Merge(L_1, L_2) (maintain sorted order).
- 6: **else return** L .



Proof of correctness: MERGESORTR($L[start \dots end]$) sorts

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Induction step Consider MERGESORTR with $2 \leq end - start = n$ values.

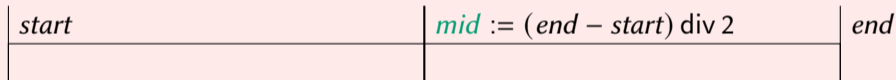


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↓ MERGESORTR($L[start \dots mid]$)

IH

↓
 $L_1: L[start \dots mid]$, but sorted

↓ MERGESORTR($L[mid \dots end]$)

IH

↓
 $L_2: L[mid \dots end]$, but sorted

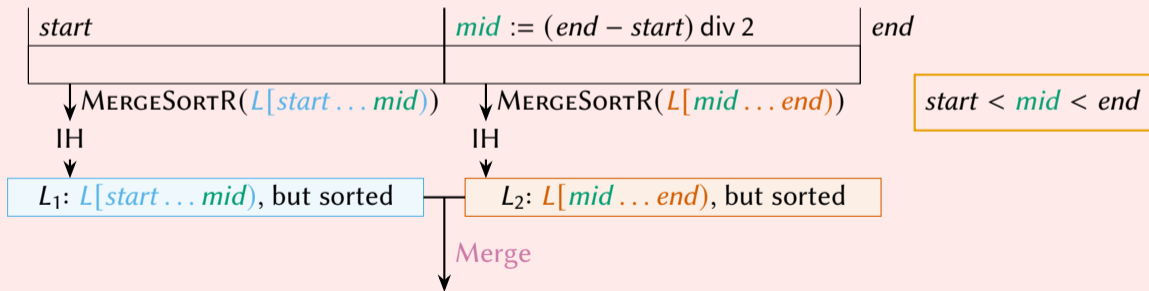
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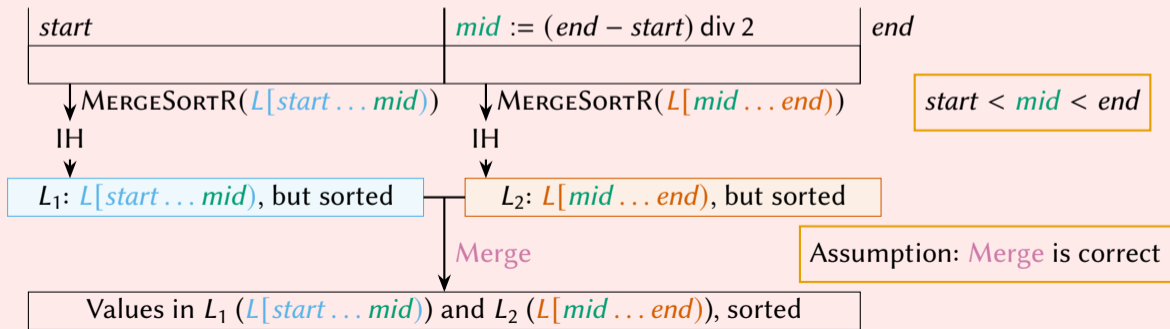


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Assumption: Merge is correct

Algorithm MERGE($L_1[0 \dots N_1]$, $L_2[0 \dots N_2]$):

Input: L_1 and L_2 are sorted.

Assumption: Merge is correct

Algorithm MERGE($L_1[0 \dots N_1]$, $L_2[0 \dots N_2]$):

Input: L_1 and L_2 are sorted.

1: R is a new array for $N_1 + N_2$ values.

10: **return** R .

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- 7: **else**
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- 10: **return** R .

L_1 :

2	3	6
---	---	---

L_2 :

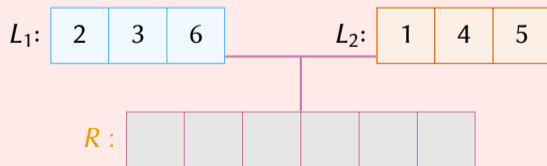
1	4	5
---	---	---

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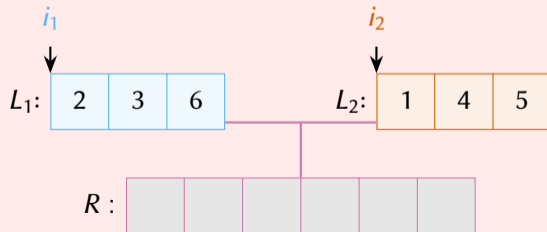


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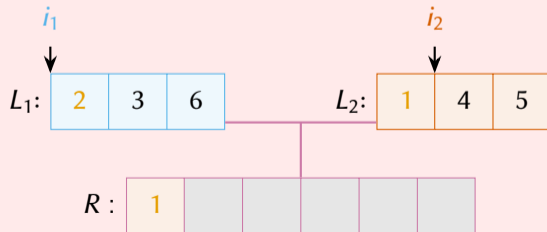


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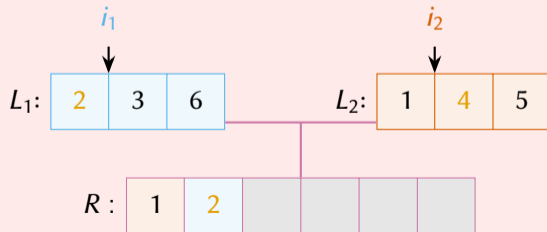


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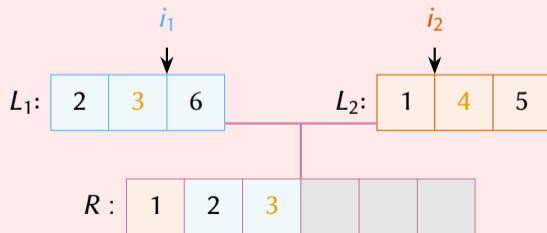


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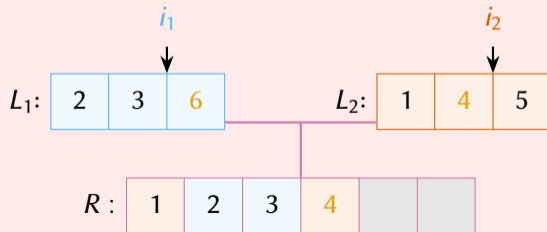


Assumption: Merge is correct

Algorithm MERGE($L_1[0 \dots N_1]$, $L_2[0 \dots N_2]$):

Input: L_1 and L_2 are sorted.

- 1: R is a new array for $N_1 + N_2$ values.
- 2: $i_1, i_2 := 0, 0$.
- 3: **while** $i_1 < N_1$ **or** $i_2 < N_2$ **do**
- 4: **if** $i_2 = N_2$ **or** ($i_1 < N_1$ **and** $L_1[i_1] < L_2[i_2]$) **then**
- 5: $R[i_1 + i_2] := L_1[i_1]$.
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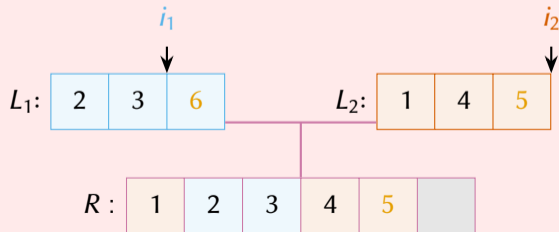


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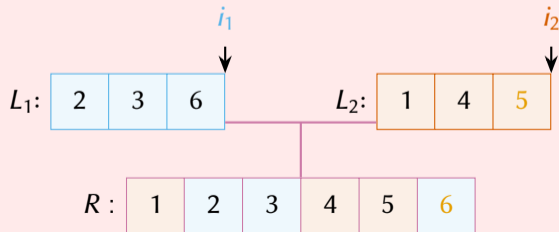


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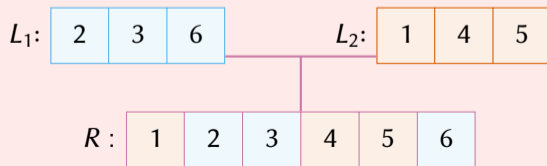


Assumption: Merge is correct

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Assumption: Merge is correct

Algorithm MERGE($L_1[0 \dots N_1]$, $L_2[0 \dots N_2]$):

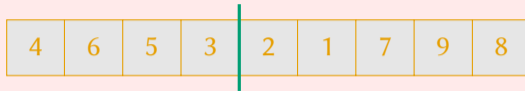
Input: L_1 and L_2 are sorted.

- 1: R is a new array for $N_1 + N_2$ values.
- 2: $i_1, i_2 := 0, 0$.
- 3: **while** $i_1 < N_1$ **or** $i_2 < N_2$ **do**
 - /* inv: $R[0 \dots i_1 + i_2]$ has all values from $L_1[0 \dots i_1]$ and $L_2[0 \dots i_2]$, sorted. */
 - /* bf: $(N_1 + N_2) - (i_1 + i_2)$. */
- 4: **if** $i_2 = N_2$ **or** $(i_1 < N_1$ **and** $L_1[i_1] < L_2[i_2])$ **then**
- 5: $R[i_1 + i_2] := L_1[i_1]$.
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- 7: **else**
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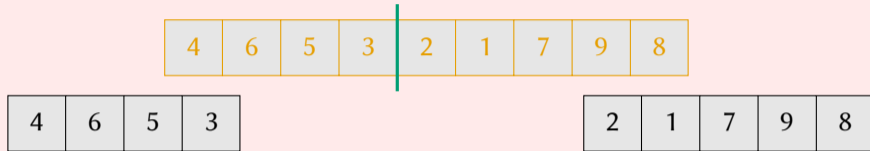
MERGESORTR: A complete example

4	6	5	3	2	1	7	9	8
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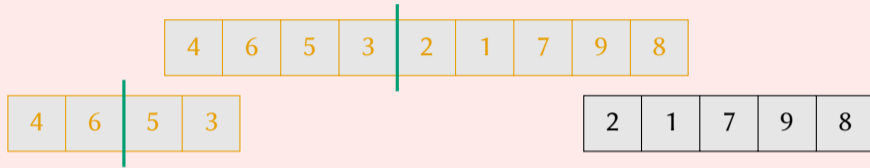
MERGESORTR: A complete example



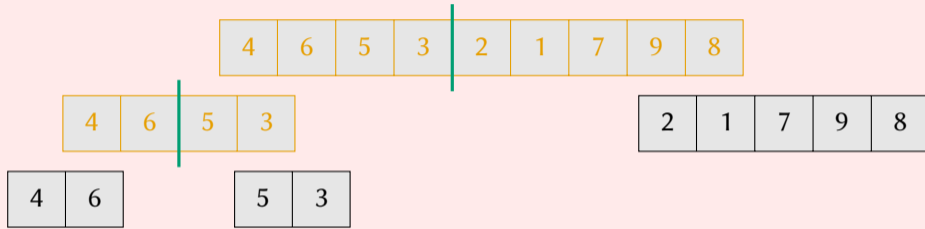
MERGESORTR: A complete example



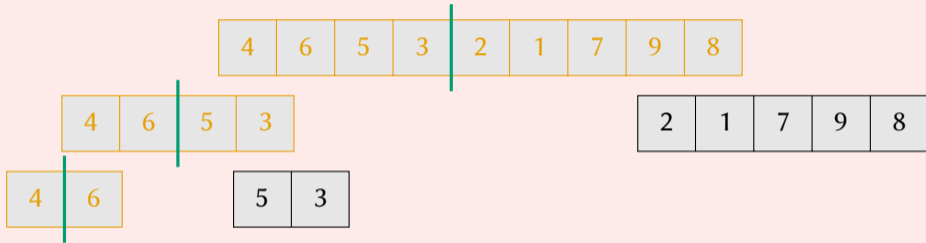
MERGESORTR: A complete example



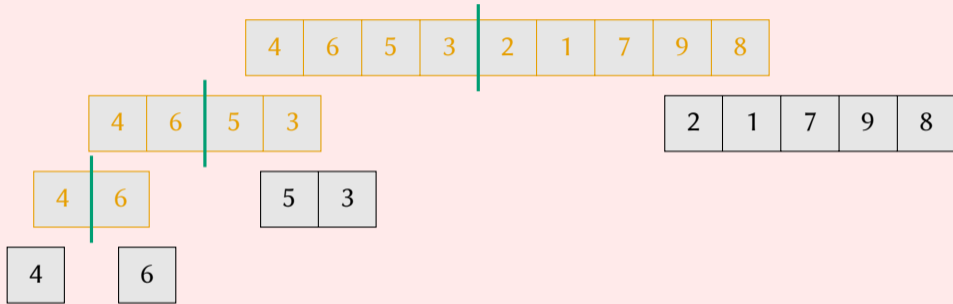
MERGESORTR: A complete example



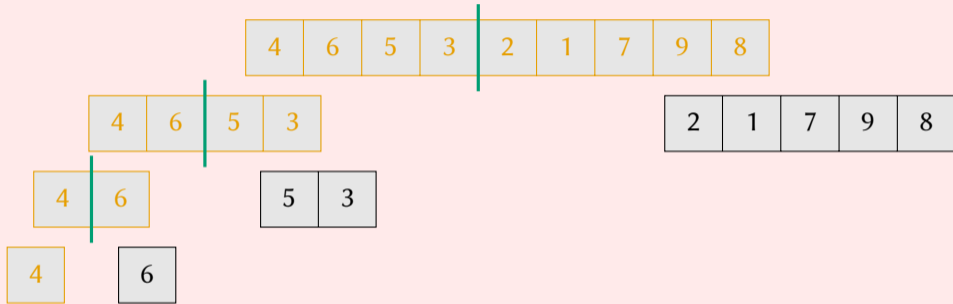
MERGESORTR: A complete example



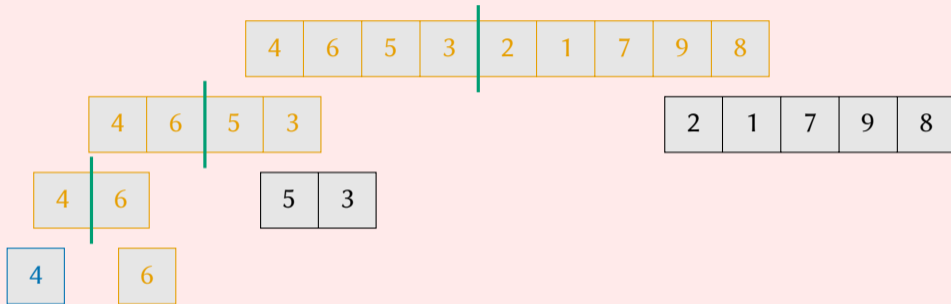
MERGESORTR: A complete example



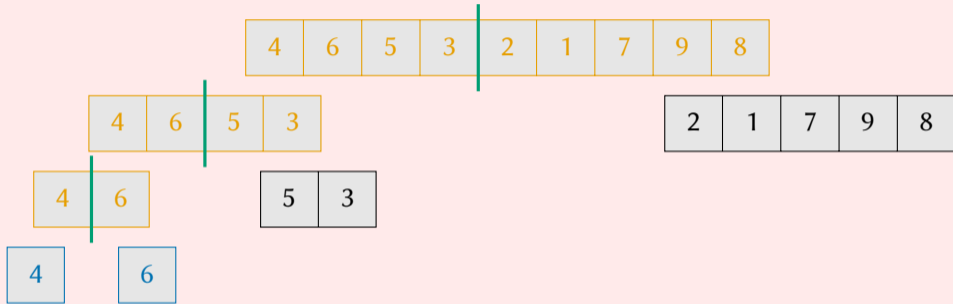
MERGESORTR: A complete example



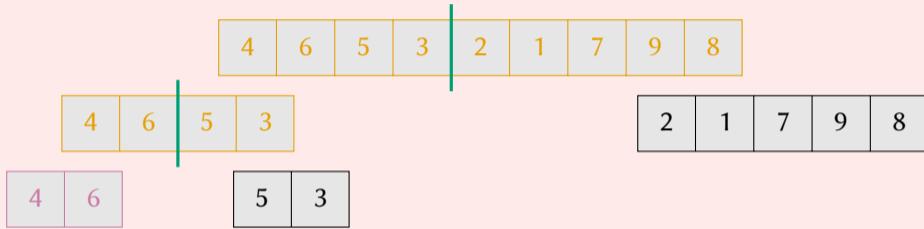
MERGESORTR: A complete example



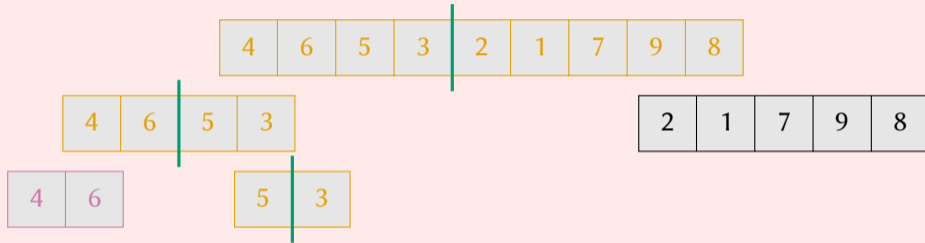
MERGESORTR: A complete example



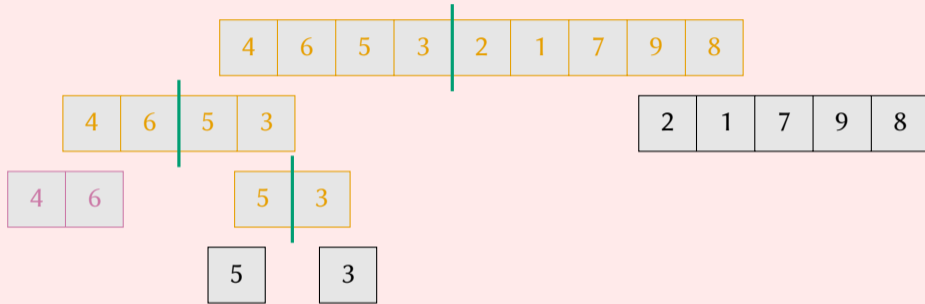
MERGESORTR: A complete example



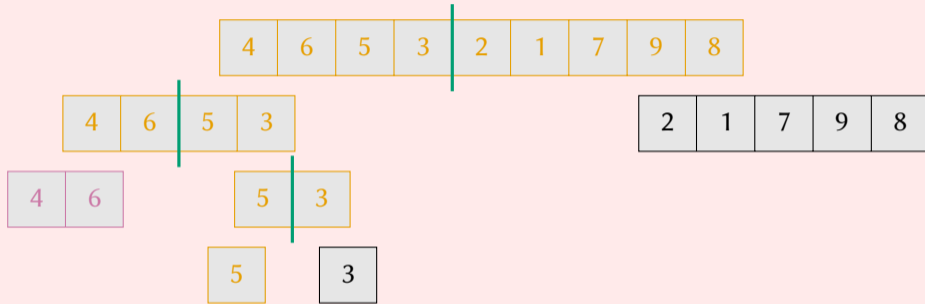
MERGESORTR: A complete example



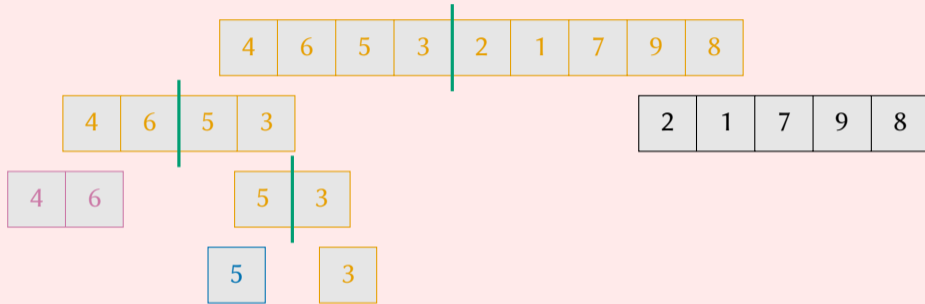
MERGESORTR: A complete example



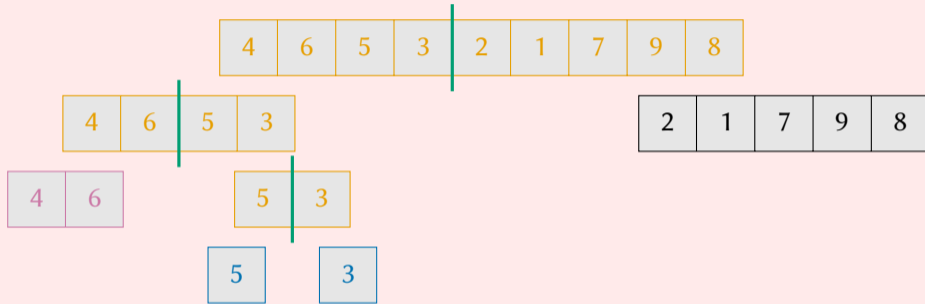
MERGESORTR: A complete example



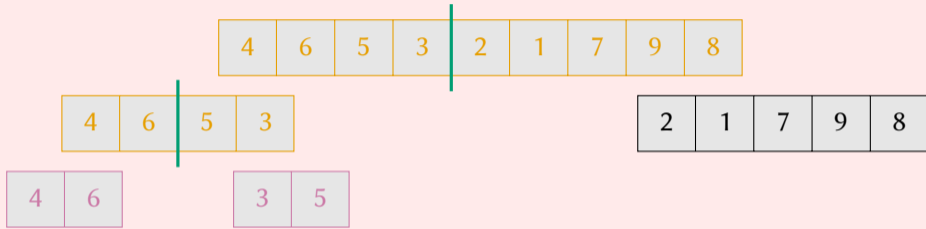
MERGESORTR: A complete example



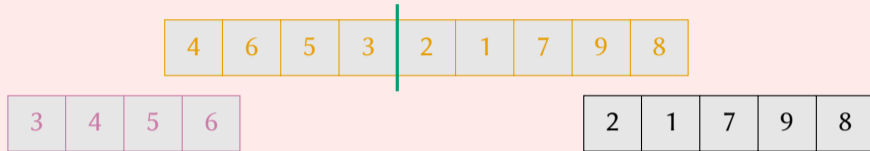
MERGESORTR: A complete example



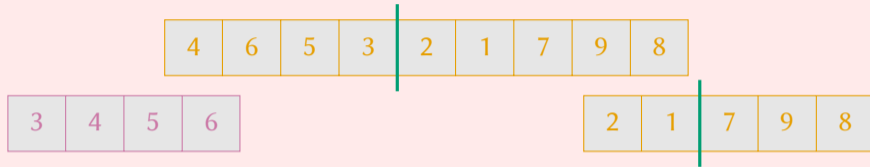
MERGESORTR: A complete example



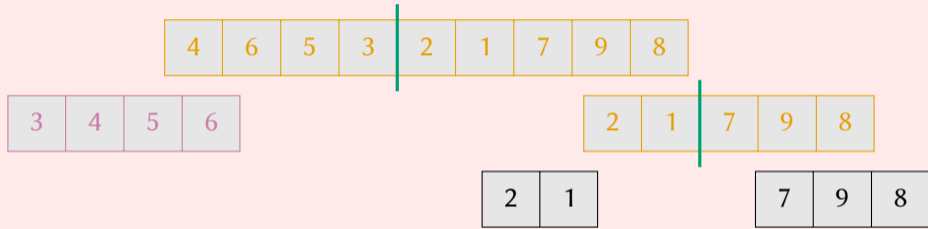
MERGESORTR: A complete example



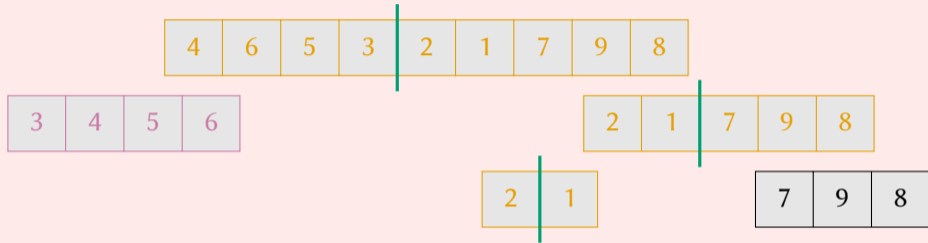
MERGESORTR: A complete example



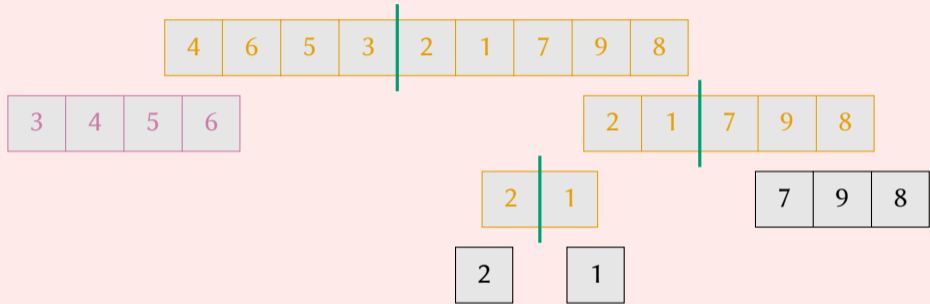
MERGESORTR: A complete example



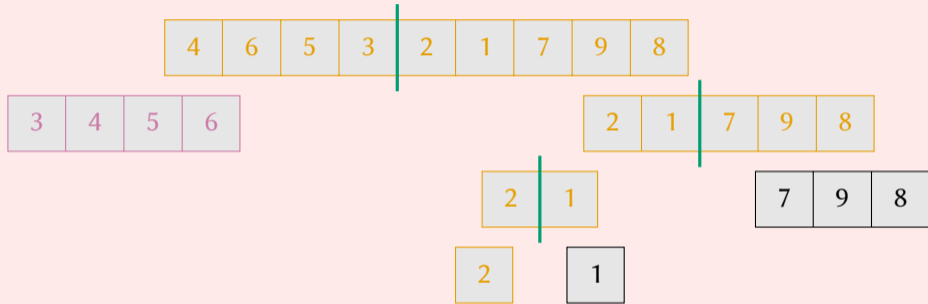
MERGESORTR: A complete example



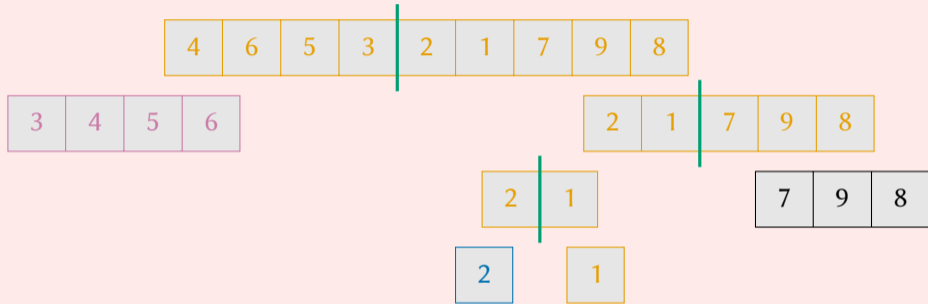
MERGESORTR: A complete example



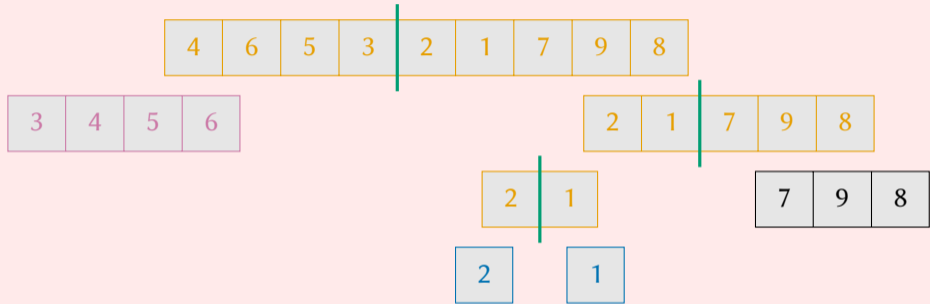
MERGESORTR: A complete example



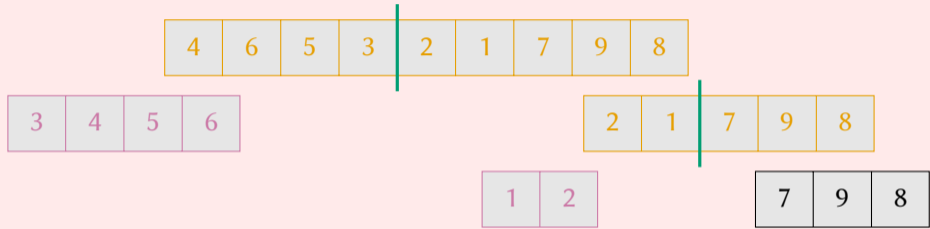
MERGESORTR: A complete example



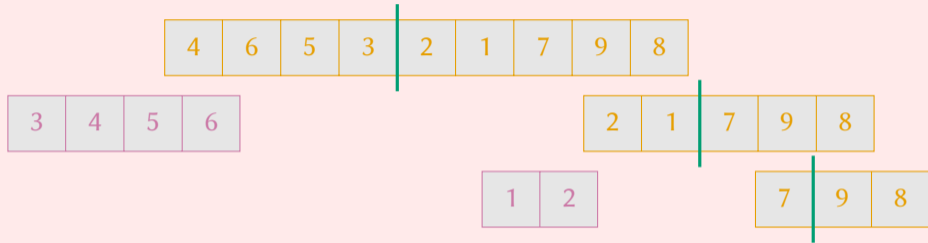
MERGESORTR: A complete example



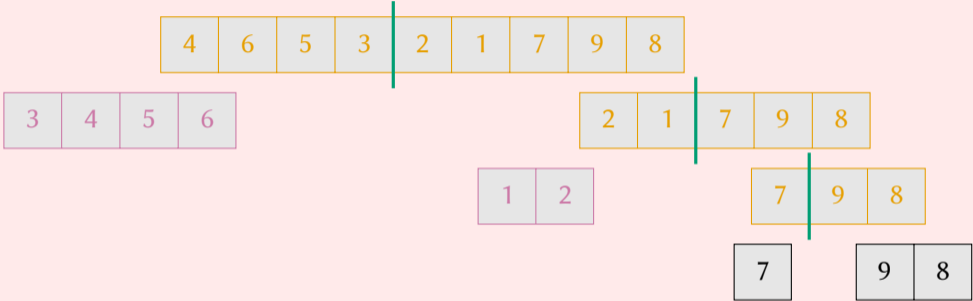
MERGESORTR: A complete example



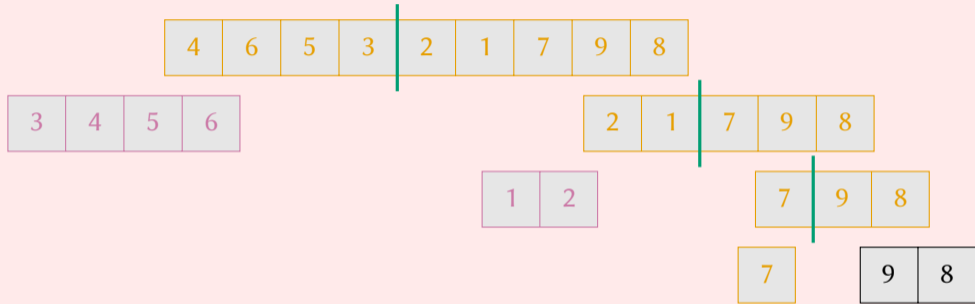
MERGESORTR: A complete example



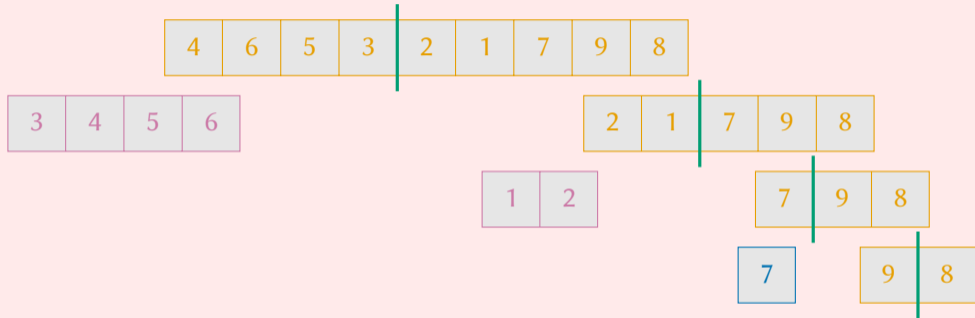
MERGESORTR: A complete example



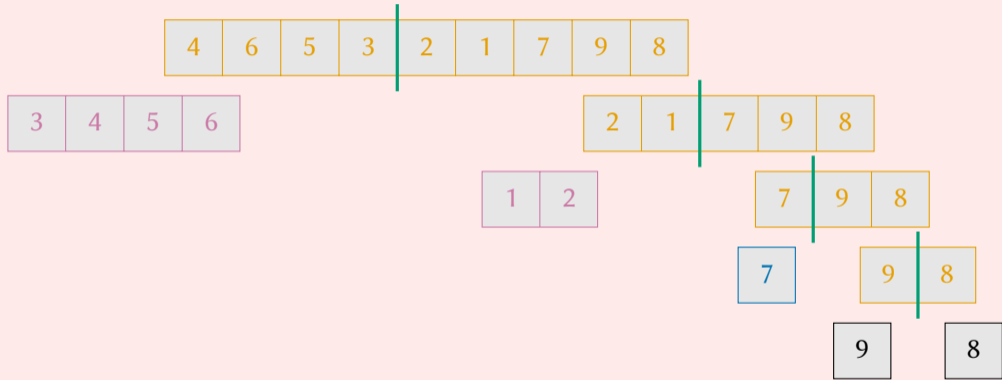
MERGESORTR: A complete example



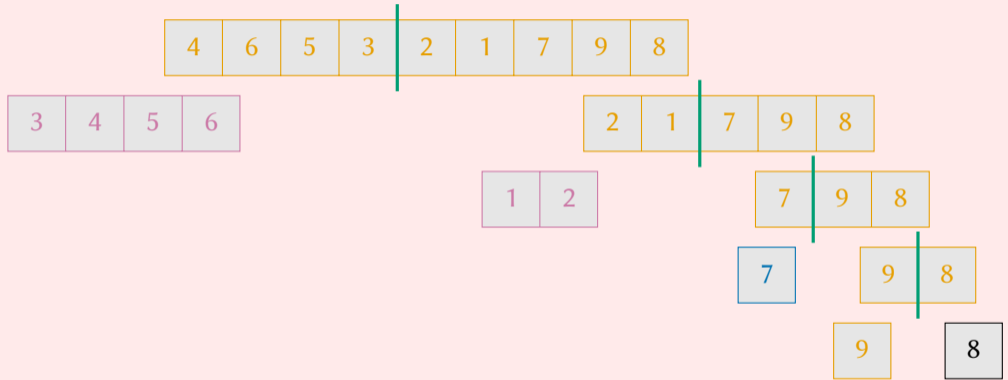
MERGESORTR: A complete example



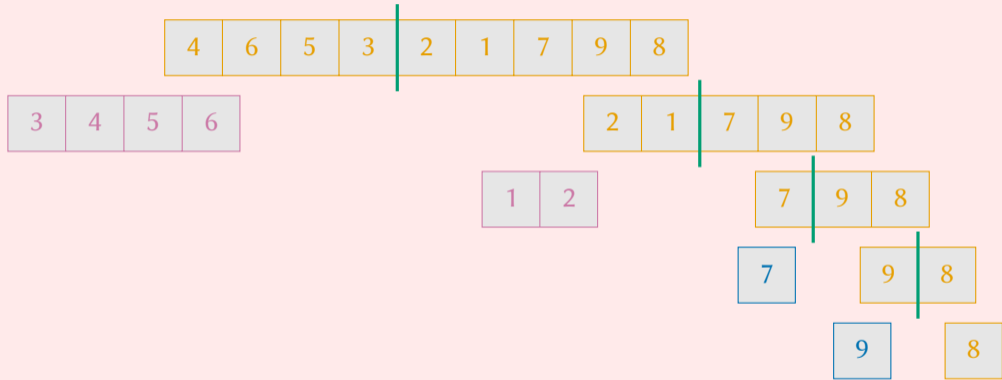
MERGESORTR: A complete example



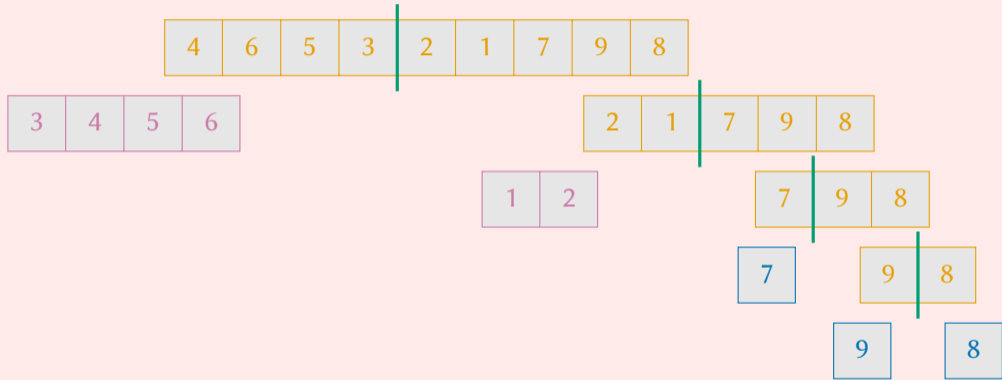
MERGESORTR: A complete example



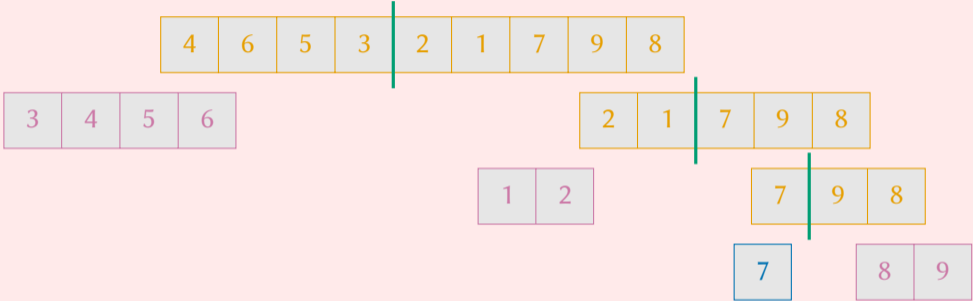
MERGESORTR: A complete example



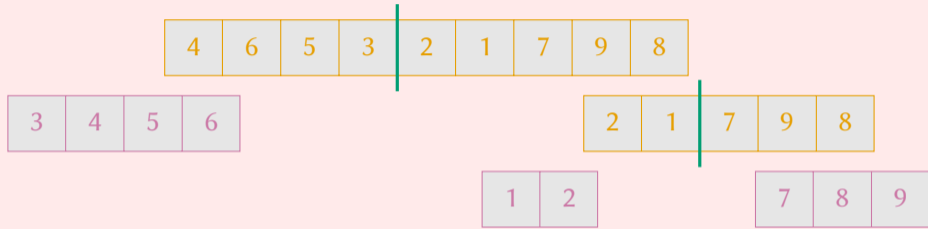
MERGESORTR: A complete example



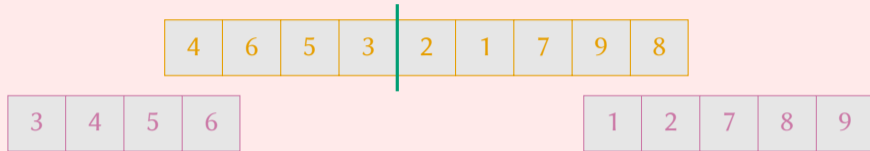
MERGESORTR: A complete example



MERGESORTR: A complete example



MERGESORTR: A complete example



MERGESORTR: A complete example

1	2	3	4	5	6	7	8	9
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The complexity of MERGESORTR

Plan

1. First, determine the complexity of a MERGE call.
2. Then we can look at MERGESORTR.

The complexity of MERGESORTR

Algorithm MERGE($L_1[0 \dots N_1]$, $L_2[0 \dots N_2]$):

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- 2: $i_1, i_2 := 0, 0$.
- 3: **while** $i_1 < N_1$ **or** $i_2 < N_2$ **do**
- 4: **if** $i_2 = N_2$ **or** **else**($i_1 < N_1$ **and** **also** $L_1[i_1] < L_2[i_2]$) **then**
- 5: $R[i_1 + i_2] := L_1[i_1]$.
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4: **if** $i_2 = N_2$ **or else** ($i_1 < N_1$ **and also** $L_1[i_1] < L_2[i_2]$) **then**

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6: $i_1 := i_1 + 1$.

7: **else**

8: $R[i_1 + i_2] := L_2[i_2]$.

9: $i_2 := i_2 + 1$.

10: **return** R .

Comparisons: $< N_1 + N_2$.

Changes: $N_1 + N_2$.

The complexity of MERGESORTR

Algorithm MERGESORTR($L[start \dots end]$):

- 1: **if** $end - start > 1$ **then**
- 2: $mid := (end - start) \text{ div } 2$.
- 3: $L_1 := \text{MERGESORTR}(L[start \dots mid])$.
- 4: $L_2 := \text{MERGESORTR}(L[mid \dots end])$.
- 5: **return** MERGE(L_1, L_2). N comparisons and changes.
- 6: **else return** L .

The complexity of MERGESORTR

Algorithm MERGESORTR($L[start \dots end]$):

- 1: **if** $end - start > 1$ **then**
- 2: $mid := (end - start) \text{ div } 2$.
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} Base case.

} Recursive case.

The complexity of MERGESORTR

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 - 5: **return** MERGE(L_1, L_2). N comparisons and changes.
 - 6: **else return** L .
- } Recursive case.
- } Base case.

The runtime complexity of MERGESORTR($L, start, end$) with $N = end - start$ is

$$T(N) = \begin{cases} 1 & \text{if } N \leq 1; \\ T(\lfloor \frac{N}{2} \rfloor) + T(\lceil \frac{N}{2} \rceil) + N & \text{if } N > 1. \end{cases}$$

The complexity of MERGESORTR

Algorithm MERGESORTR($L[start \dots end]$):

- 1: **if** $end - start > 1$ **then**
 - 2: $mid := (end - start) \text{ div } 2$.
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The runtime complexity of MERGESORTR($L, start, end$) with $N = end - start$ is

$$T(N) = \begin{cases} 1 & \text{if } N \leq 1; \\ 2T\left(\frac{N}{2}\right) + N & \text{if } N > 1. \end{cases}$$

Assumption: N is a power-of-two.

The complexity of MERGESORTR

$$T(N) = \begin{cases} 1 & \text{if } N \leq 1; \\ 2T\left(\frac{N}{2}\right) + N & \text{if } N > 1. \end{cases}$$

Assumption: N is a power-of-two.

How can we determine that $T(N) = f(N)$ for a closed-form $f(N)$?

The complexity of MERGESORTR

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How can we determine that $T(N) = f(N)$ for a closed-form $f(N)$?

We can use induction!

The complexity of MERGESORT

$$T(N) = \begin{cases} 1 & \text{if } N \leq 1; \\ 2T\left(\frac{N}{2}\right) + N & \text{if } N > 1. \end{cases} \quad \textit{Assumption: } N \textit{ is a power-of-two.}$$

How can we determine that $T(N) = f(N)$ for a closed-form $f(N)$?

We can use induction!?

We need to know $f(N)$ to formalize an induction hypothesis!

The complexity of MERGESORT

$$T(N) = \begin{cases} 1 & \text{if } N \leq 1; \\ 2T\left(\frac{N}{2}\right) + N & \text{if } N > 1. \end{cases}$$

Assumption: N is a power-of-two.

Recurrence tree for $T(N)$
 N

The complexity of MERGESORT

$$T(N) = \begin{cases} 1 & \text{if } N \leq 1; \\ 2T\left(\frac{N}{2}\right) + N & \text{if } N > 1. \end{cases}$$

Assumption: N is a power-of-two.

Recurrence tree for $T(N)$

N

Number

Cost

$1 = 2^0$

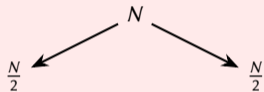
N

The complexity of MERGESORT

$$T(N) = \begin{cases} 1 & \text{if } N \leq 1; \\ 2T\left(\frac{N}{2}\right) + N & \text{if } N > 1. \end{cases}$$

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Recurrence tree for $T(N)$



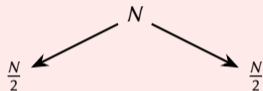
<u>Number</u>	<u>Cost</u>
$1 = 2^0$	N

The complexity of MERGESORT

$$T(N) = \begin{cases} 1 & \text{if } N \leq 1; \\ 2T\left(\frac{N}{2}\right) + N & \text{if } N > 1. \end{cases}$$

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Recurrence tree for $T(N)$



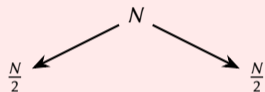
<u>Number</u>	<u>Cost</u>
$1 = 2^0$	N
$2 = 2^1$	$\frac{N}{2}$

The complexity of MERGESORT

$$T(N) = \begin{cases} 1 & \text{if } N \leq 1; \\ 2T\left(\frac{N}{2}\right) + N & \text{if } N > 1. \end{cases}$$

Assumption: N is a power-of-two.

Recurrence tree for $T(N)$



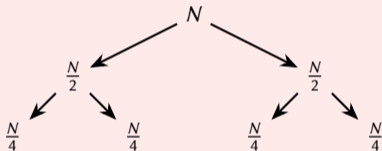
<u>Number</u>	<u>Cost</u>	<u>Total</u>
$1 = 2^0$	N	$1N = N$
$2 = 2^1$	$\frac{N}{2}$	$2\frac{N}{2} = N$

The complexity of MERGESORT

$$T(N) = \begin{cases} 1 & \text{if } N \leq 1; \\ 2T\left(\frac{N}{2}\right) + N & \text{if } N > 1. \end{cases}$$

Assumption: N is a power-of-two.

Recurrence tree for $T(N)$



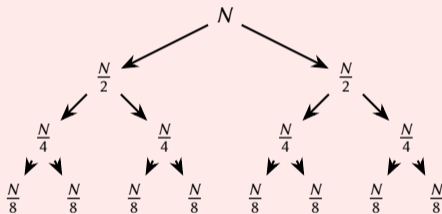
<u>Number</u>	<u>Cost</u>	<u>Total</u>
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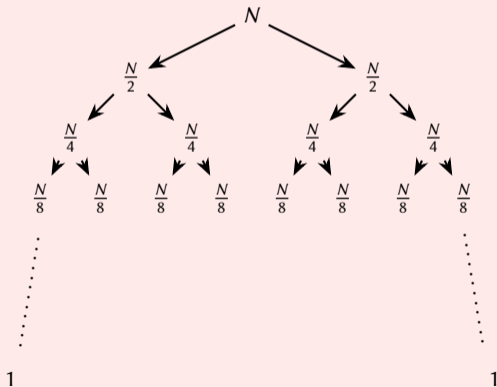
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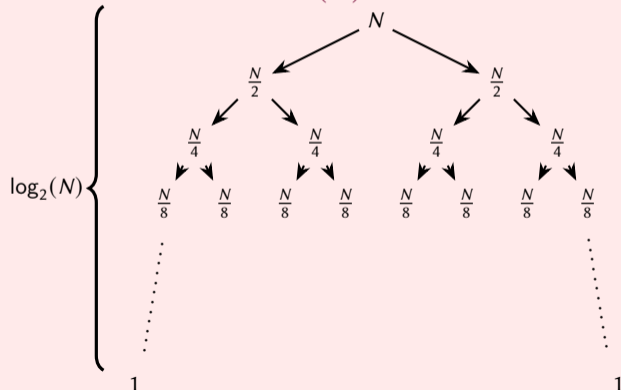
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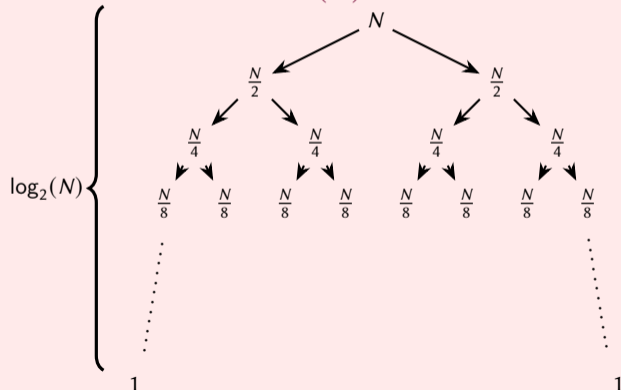
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		+
		<hr style="width: 100%; border: 0.5px solid black;"/>
		$\Theta(N \log_2(N))$

The complexity of MERGESORTR

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The assumption provides lower and upper bounds that are off by a small factor

→ Typically good enough to understand the complexity of your code.

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This induction becomes messy due to terms $\lfloor \frac{N}{2} \rfloor$ and $\lceil \frac{N}{2} \rceil$.

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$$\log_2(2+1) - 1 = \log_2(2) + (\log_2(3) - \log_2(2)) - 1 \approx 1 + (1.6 - 1) - 1 = \log_2(2) - 0.4.$$

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For *big enough* values of i and c_2 , $i > B$, this is certainly true!

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Trick: make sure we always have big values of i .

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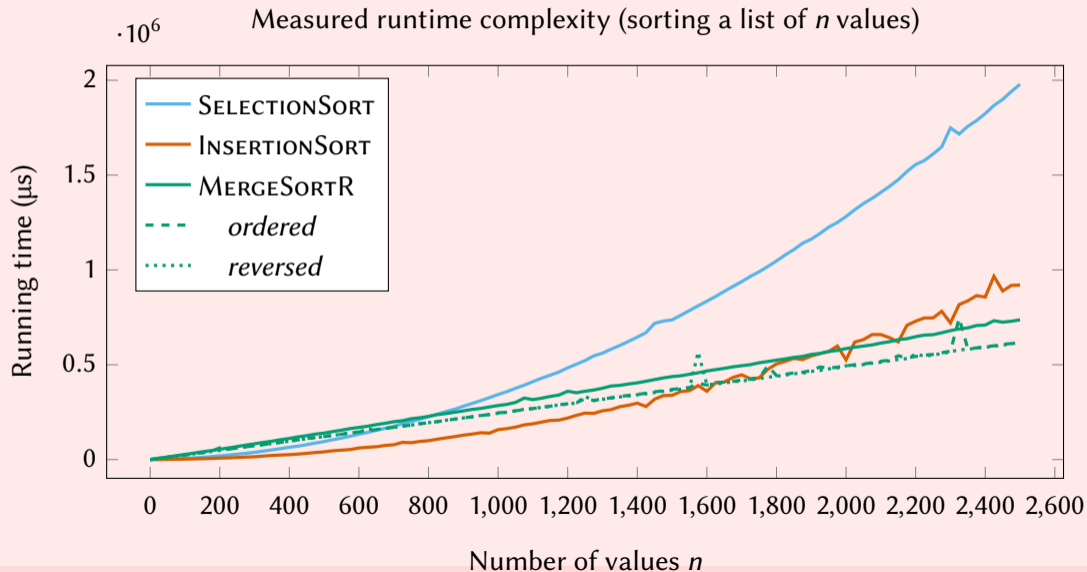
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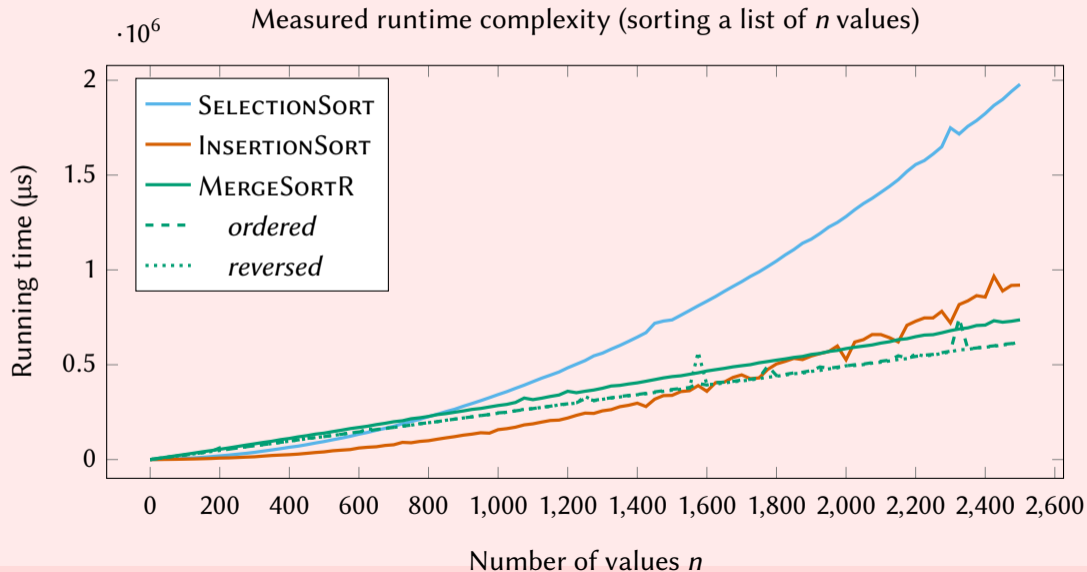
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There are also *standard solutions* that you can use: the Master Theorem.

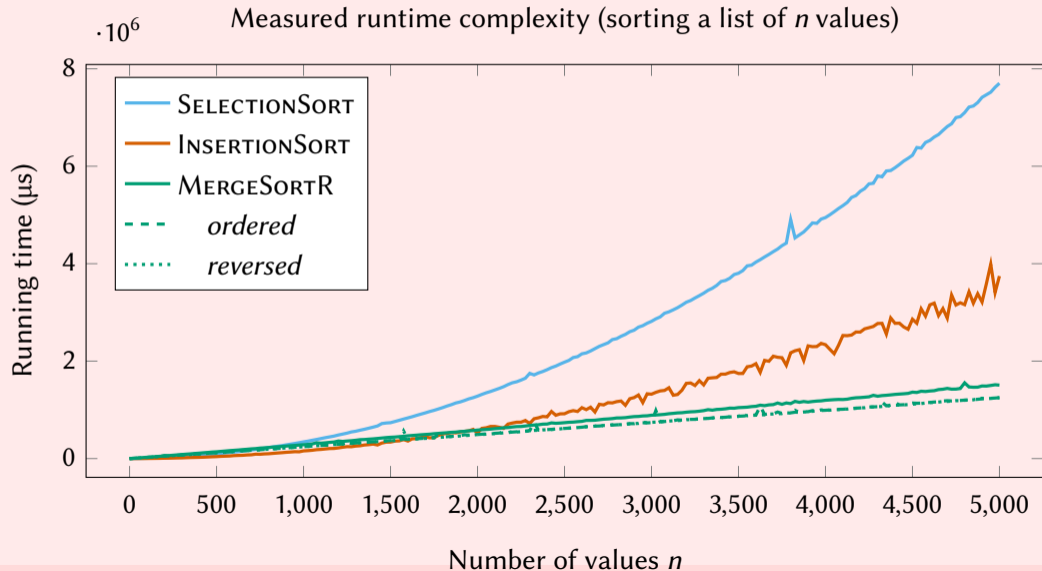
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Especially on big lists.

Concern: MERGESORTR has big constants.

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- ▶ Each MERGE makes new arrays.

Idea: make a single target array to merge into.

- ▶ A lot of recursive calls that only get us to arrays of size one.

Idea: switch from top-down (big-to-small arrays) to bottom-up (small-to-big arrays), we can do so using a loop instead of recursion!

MERGESORT: A better MERGESORT

Algorithm MERGESORT($L[0 \dots N]$):

- 1: R is a new array for N values.
- 2: $sl := 1$. The current *sorted length* of blocks in L .
- 3: **while** $sl \leq N$ **do**
- 4: $i := 0$.
- 5: **while** $i < N$ **do**
 Conceptually: Merge $L[i \dots i + sl)$ and $L[i + sl \dots i + 2sl)$ into $R[i \dots i + 2sl)$.
- 6:
- 7: $i := i + 2sl$.
- 8: $sl := 2sl$.
- 9: Switch the role of L and R .

MERGESORT: A better MERGESORT

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- 6: MERGEINTO($L, i, \min(i + sl, N), \min(i + 2sl, N), R$).
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- 9: Switch the role of L and R .

MERGESORT: A better MERGESORTR

Algorithm MERGEINTO($S[0 \dots N]$, $start$, mid , end , $T[0 \dots N]$):

Input: $0 \leq start \leq mid \leq end \leq N$ and

$S[start \dots mid]$ and $S[mid \dots end]$ are sorted.

1: $i_1, i_2 := start, mid$.

2: **while** $i_1 < mid$ **or** $i_2 < end$ **do**

3: **if** $i_2 = end$ **or** $(i_1 < mid$ **and** $S[i_1] < S[i_2])$ **then**

4: $T[i_1 + i_2] := S[i_1]$.

5: $i_1 := i_1 + 1$.

6: **else**

7: $T[i_1 + i_2] := S[i_2]$.

8: $i_2 := i_2 + 1$.

MERGESORT: A better MERGESORT

4	6	5	3	2	1	7	9	8
---	---	---	---	---	---	---	---	---

MERGESORT: A better MERGESORT

$sl = 1, L:$

4	6	5	3	2	1	7	9	8
---	---	---	---	---	---	---	---	---

Conceptually:

4	6	5	3	2	1	7	9	8
---	---	---	---	---	---	---	---	---

MERGESORT: A better MERGESORTR

$sl = 2, L:$

4	6	3	5	1	2	7	9	8
---	---	---	---	---	---	---	---	---

Conceptually:

4	6	3	5	1	2	7	9	8
---	---	---	---	---	---	---	---	---

MERGESORT: A better MERGESORT

$sl = 4, L:$

3	4	5	6	1	2	7	9	8
---	---	---	---	---	---	---	---	---

Conceptually:

3	4	5	6
---	---	---	---

1	2	7	9
---	---	---	---

8

MERGESORT: A better MERGESORT

$sl = 8, L:$

1	2	3	4	5	6	7	9	8
---	---	---	---	---	---	---	---	---

Conceptually:

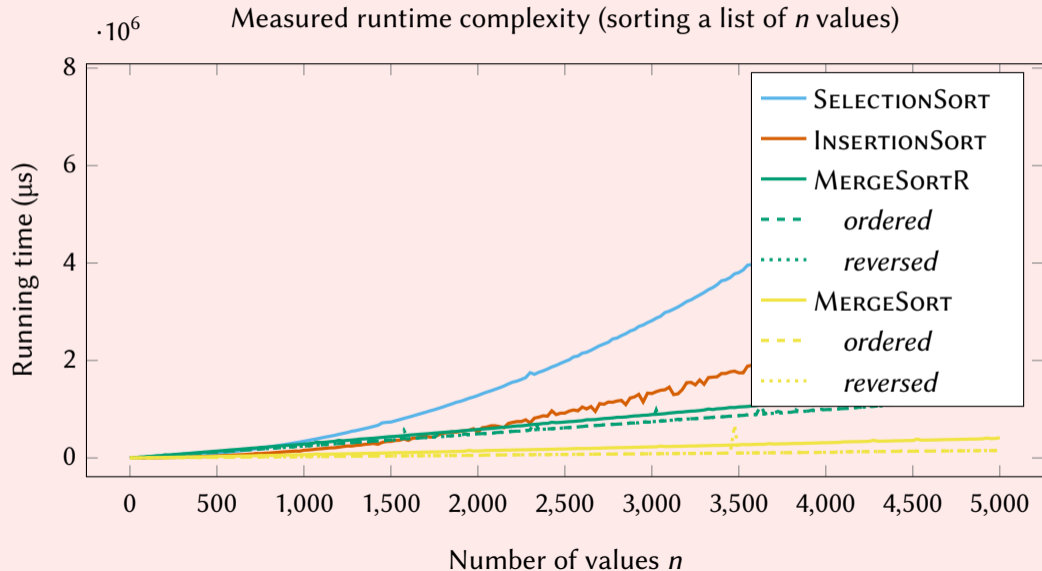
1	2	3	4	5	6	7	9		8
---	---	---	---	---	---	---	---	--	---

MERGESORT: A better MERGESORT

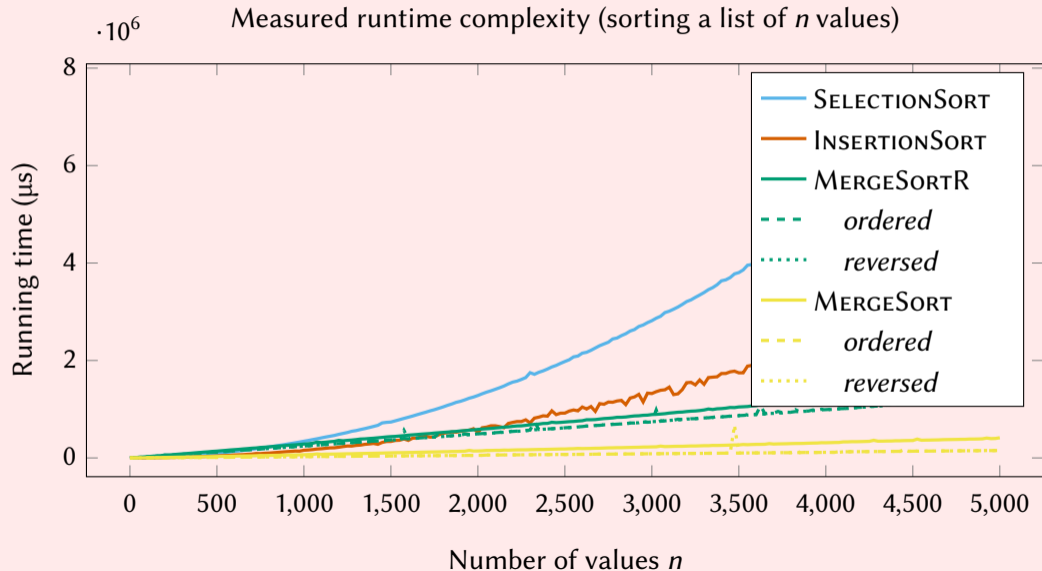
$sl = 16, L:$

1	2	3	4	5	6	7	8	9
---	---	---	---	---	---	---	---	---

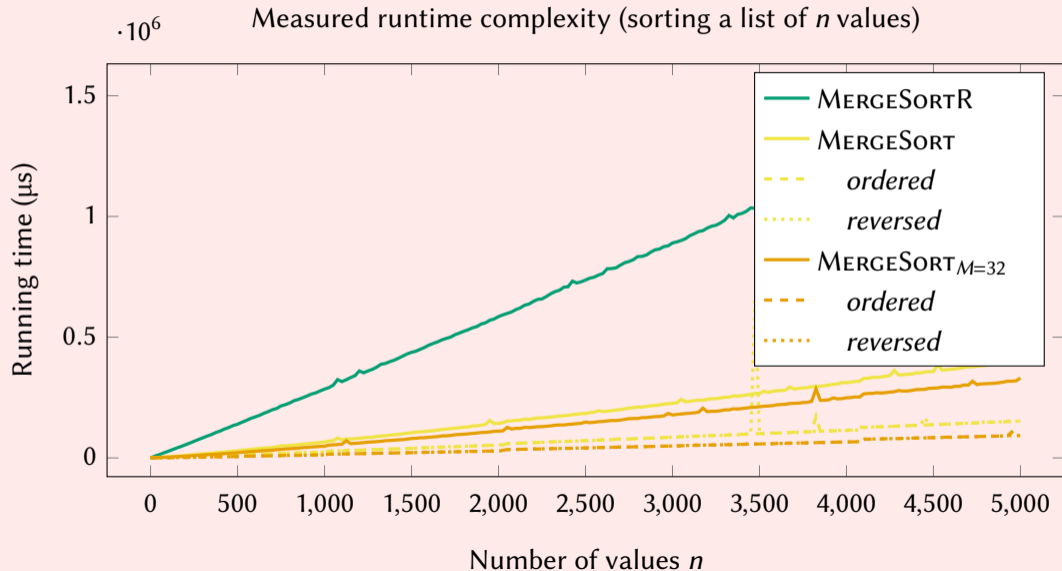
MERGESORT: A better MERGESORTR



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MERGESORT: A better MERGESORTR



Final notes on MERGESORT

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The power of MERGESORT

The MERGESORT algorithm is at the basis of many large-scale sort algorithms:

- ▶ multi-threaded sorting (GiB),
- ▶ sorting data on external memory (GiB–TiB),
- ▶ sorting data in a cluster (TiB–PiB).

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The power of MERGE

The MERGE algorithm is flexible: you can easily change it to

- ▶ compute the *union* (without duplicates) of two sorted list;
- ▶ compute the *intersection* of two sorted list;
- ▶ compute the *difference* of two sorted list;
- ▶ compute a *join* of two tables (if sorted on the join attributes).

Final notes on MERGESORT

	C++	Java
MERGESORT	<code>std::stable_sort</code>	<code>java.util.Arrays.sort</code> (usually)
MERGE	<code>std::merge</code>	
MERGE-like	<code>std::set_union</code> <code>std::set_intersection</code> <code>std::set_difference</code> <code>std::set_symmetric_difference</code>	
(related)	<code>std::inplace_merge</code>	